

# Mailbox Types for Unordered Interactions

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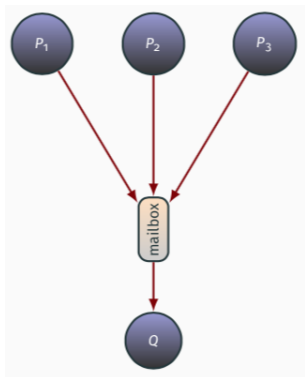
# Static Analysis of Unordered Interactions

A popular communication model...

- **many-to-one** communications
- **selective input**
- used by **actors** (Akka, Erlang, CAF, ...)

...calling for a type system such that

- well-typed processes interact **safely**
- don't receive **unexpected** messages
- don't leave **garbage** behind
- don't **deadlock**



# Scala listing from Savina

```

class Account(var balance: Double) extends ScalaActor[AnyRef] {
  private val self = this
  override def process(msg: AnyRef) {
    msg match {
      case dm: DebitMessage =>
        balance += dm.amount
        val sender = dm.sender.asInstanceOf[Account]
        sender.send(ReplyMessage.ONLY)
      case cm: CreditMessage =>
        balance -= cm.amount
        val sender = cm.sender.asInstanceOf[ScalaActor[AnyRef]]
        val recipient = cm.recipient.asInstanceOf[Account]
        recipient.send(new DebitMessage(self, cm.amount))
        receive {
          case rm: ReplyMessage =>
            sender.send(ReplyMessage.ONLY)
        }
      case _: StopMessage => exit()
      case message =>
        val ex = new IllegalArgumentException("Unsupported message")
        ex.printStackTrace(System.err)
    }
  }
}

```

# Key Ideas

- ① Types describe **mailboxes** (not processes)
- ② Subtyping embodies the **unordered** nature of mailboxes
- ③ Type judgments express **balance** of *obligations* and *expectations*
- ④ Well-typed processes **break even**

# Syntax of Mailbox Calculus - MC

Asynchronous  $\pi$ -calculus + tagged messages + **fail/free**

<b>Process</b>	$P, Q ::=$ <b>done</b>	(termination)
	$X[\bar{u}]$	(invocation)
	$G$	(guard)
	$u!m[\bar{v}]$	(message)
	$P \mid Q$	(parallel)
	$(\nu a)P$	(mailbox)
<b>Guard</b>	$G, H ::=$ <b>fail</b> $u$	(exception)
	<b>free</b> $u.P$	(deallocation)
	$u?m(\bar{x}).P$	(selective input)
	$G + H$	(external choice)

# Reduction Semantics

**Tags** used to **select** received messages

$$a!m[\bar{c}] \mid a?m(\bar{x}).P + G \rightarrow P\{\bar{c}/\bar{x}\}$$

**Empty mailboxes** are explicitly **deallocated**

$$(\nu a)(\text{free } a.P + G) \rightarrow P$$

**Failure** is relevant only when is the only guard:

$$\text{fail } a + G \equiv G$$

# Example: Locks

$$\begin{aligned} \text{Idle}(lock) &\triangleq \text{free } lock.\text{done} \\ &+ lock?\text{acquire}(user).(user!\text{reply}[lock] \mid \text{Busy}[lock]) \\ &+ lock?\text{release}.\text{fail } lock \end{aligned}$$
$$\text{Busy}(lock) \triangleq lock?\text{release}.\text{Idle}[lock]$$

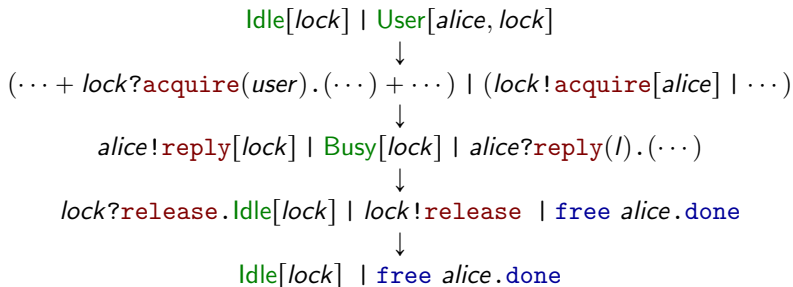
- a lock is either **idle** or **busy**
- an idle lock **can** be acquired, but **cannot** be released
- a busy lock **must** be released

# Example: Locks (cont.)

$$\begin{aligned} \text{Idle}(lock) &\triangleq \text{free } lock.\text{done} \\ &+ lock?\text{acquire}(user).(user!\text{reply}[lock] \mid \text{Busy}[lock]) \\ &+ lock?\text{release}.\text{fail } lock \end{aligned}$$
$$\text{Busy}(lock) \triangleq lock?\text{release}.\text{Idle}[lock]$$
$$\begin{aligned} \text{User}(user, lock) &\triangleq lock!\text{acquire}[user] \mid \\ &user?\text{reply}(l).(l!\text{release} \mid \text{free } user.\text{done}) \end{aligned}$$



# Example: Locks (cont.)



hence

$$\begin{aligned}
 (\nu \text{ lock } alice)(\text{Idle}[lock] \mid \text{User}[alice, lock]) &\rightarrow^* \\
 (\nu \text{ lock } alice)(\text{Idle}[lock] \mid \text{free } alice.\text{done}) &\rightarrow \\
 (\nu \text{ lock } alice)(\text{Idle}[lock] \mid \text{done}) &\equiv (\nu \text{ lock})(\text{Idle}[lock])
 \end{aligned}$$

# Properties

## Definition

$P$  is mailbox conformant if  $P \rightarrow^* C[\text{fail } a]$

Example: non-conformant process

`Idle[lock] | lock!release`

## Definition

$P$  is deadlock free if  $P \rightarrow^* Q \nrightarrow$  implies  $Q \equiv \text{done}$

Example: conformant but deadlocking process

`Idle[lock] | lock!acquire[user] | lock!acquire[user]  
| user?reply(l1).user?reply(l2). (l1!release | l2!release)`

# Syntax of Mailbox Types

type	$\tau$	$::=$	$\dagger E$
capability	$\dagger$	$::=$	$? \mid !$
pattern	$E$	$::=$	$\mathbb{0} \mid \mathbb{1} \mid \mathbf{m}[\bar{\tau}] \mid E + F \mid E \cdot F \mid E^*$

## Capabilities

- $?$  = mailbox with **negative** balance (used for **inputs**)
- $!$  = mailbox with **positive** balance (used for **outputs**)

## Patterns

- **commutative Kleene algebra** over message types  $\mathbf{m}[\bar{\tau}]$
- describe the content of the mailbox

# Pattern Semantics

$\llbracket E \rrbracket$  = set of *configurations* i.e. multisets of messages  $\mathbf{m}[\bar{\tau}]$ :

- $\llbracket 0 \rrbracket = \emptyset$
- $\llbracket 1 \rrbracket = \text{unit} = \{\diamond\}$ , where  $\diamond$  is the empty multiset
- $\llbracket \mathbf{m}[\bar{\tau}] \rrbracket = \{\langle \mathbf{m}[\bar{\tau}] \rangle\}$
- $\llbracket E + F \rrbracket = \llbracket E \rrbracket \cup \llbracket F \rrbracket$
- $\llbracket E \cdot F \rrbracket = \llbracket E \rrbracket \uplus \llbracket F \rrbracket = \{M \uplus N \mid M \in \llbracket E \rrbracket, N \in \llbracket F \rrbracket\}$
- $\llbracket E^* \rrbracket = \text{fix}(\Phi_E)$  where  $\Phi_E(X) = \text{unit} \cup (\llbracket E \rrbracket \uplus X)$

# Pattern Semantics (cont.)

- 0 unreliable mailbox
- 1 empty mailbox
- $A + B$  mailbox containing either  $A$  or  $B$ , not both
- $A \cdot B$  mailbox containing both  $A$  and  $B$
- $A^*$  mailbox containing arbitrarily many (possibly zero)  $A$

in particular

$$\llbracket A + B \rrbracket = \{\langle A \rangle, \langle B \rangle\} \quad \llbracket A \cdot B \rrbracket = \{\langle A, B \rangle\}$$

and

$$\llbracket A^* \rrbracket = \{\langle \rangle, \langle A \rangle, \langle A, A \rangle, \dots\}$$

# Type Semantics

$\sigma = !E$  represents an **obligation**:

$u : !E \vdash P$   $P$  may store in  $u$  *some* configuration in  $\llbracket E \rrbracket$

$\tau = ?E$  represents an **expectation**:

$u : ?E \vdash P$   $P$  expects from  $u$  *any* configuration in  $\llbracket E \rrbracket$

# Typing Judgments

$$\Gamma \vdash P \quad \text{where} \quad \Gamma = \{u_1 : \tau_1, \dots, u_n : \tau_n\}$$

## Intuition

- $\Gamma$  = messages **produced** by  $P$  – messages **consumed** by  $P$

## Consequences

- all mailboxes in  $\Gamma$  are **empty**  $\iff P$  **breaks even**
- types in  $\Gamma$  are **preserved** by reductions

# Type semantics: examples

judgement	behavior
$u : ?(A \cdot B) \vdash P$	$P$ expects from $u$ both $A$ and $B$
$u : !(A \cdot B) \vdash P$	$P$ stores in $u$ both $A$ and $B$
$u : ?(A + B) \vdash P$	$P$ expects from $u$ either $A$ or $B$
$u : !(A + B) \vdash P$	$P$ stores in $u$ either $A$ or $B$



## Type semantics: examples (cont.)

judgement	behavior
$u : ?\mathbb{1} \vdash P$	$P$ deallocates $u$
$u : !\mathbb{1} \vdash P$	$P$ discards $u$
$u : ?\mathbb{0} \vdash P$	$P$ fails
$u : !\mathbb{0} \vdash P$	—

# Subtyping

$\sigma \leq \tau \iff$  any mailbox satisfying  $\sigma$  can be used where  $\tau$  is expected

$$\frac{u : \tau \vdash P \quad \sigma \leq \tau}{u : \sigma \vdash P}$$

let  $E \sqsubseteq F$  (roughly) mean  $\llbracket E \rrbracket \subseteq \llbracket F \rrbracket$ , then

$$\frac{E \sqsubseteq F}{!F \leq !E} \quad \frac{E \sqsubseteq F}{?E \leq ?F}$$

Examples:

$$!(A + B) \leq !A$$

$$?A \leq ?(A + B)$$

# Typing Rules: subtyping

Given

$$\frac{}{u : !\mathbb{1}, \Gamma \leq \Gamma} \quad \frac{\sigma \leq \tau}{u : \sigma, \Gamma \leq u : \tau, \Gamma}$$

from which we have a derived rule of restricted weakening:

$$\frac{\sigma \leq !\mathbb{1}}{u : \sigma, \Gamma \leq \Gamma}$$

then we have the **subtyping** rule

$$\frac{\Delta \vdash P \quad \Gamma \leq \Delta}{\Gamma \vdash P}$$

# Typing Rules: done, fail

$$\frac{}{\vdash \text{done}}$$
$$\frac{}{u : ?\emptyset, \Gamma \vdash \text{fail } u}$$

# Typing Rules: free and new

$$\frac{\Gamma \vdash P}{u : ?\mathbb{1}, \Gamma \vdash \text{free } u.P}$$

$$\frac{u : ?\mathbb{1}, \Gamma \vdash P}{\Gamma \vdash (\nu u)P}$$

# Typing Rules: output and input

$$\frac{}{u : !\mathbf{m}[\bar{\tau}], \bar{v} : \bar{\tau} \vdash u!\mathbf{m}[\bar{v}]}$$

$$\frac{u : ?E, \bar{x} : \bar{\tau}, \Gamma \vdash P}{u : ?(\mathbf{m}[\bar{\tau}] \cdot E), \Gamma \vdash u?\mathbf{m}(\bar{x}).P}$$

# Typing Rules: branching

$$\frac{u : ?E, \Gamma \vdash G \quad u : ?F, \Gamma \vdash H}{u : ?(E + F), \Gamma \vdash G + H}$$

with side condition that:

$E + F$  is a sum of  $\mathbb{0}$ ,  $\mathbb{1}$  or of patterns  $M \cdot E'$  (normal form)

# Typing Rules: branching (cont.)

Is this correct?

$$\frac{\frac{u : ?C, \Gamma \vdash P}{u : ?(A \cdot C), \Gamma \vdash u?A.P} \quad \frac{u : ?A, \Gamma \vdash Q}{u : ?(B \cdot A), \Gamma \vdash u?B.Q}}{u : ?(A \cdot C + B \cdot A), \Gamma \vdash u?A.P + u?B.Q}$$



# Typing Rules: branching (cont.)

Is this correct?

$$\frac{\frac{u : ?C, \Gamma \vdash P}{u : ?(A \cdot C), \Gamma \vdash u?A.P} \quad \frac{u : ?A, \Gamma \vdash Q}{u : ?(B \cdot A), \Gamma \vdash u?B.Q}}{u : ?(A \cdot C + B \cdot A), \Gamma \vdash u?A.P + u?B.Q}$$

NO: the type  $C$  of  $u$  in  $P$  does not describe  $u$  after receiving  $A$  in  $u?A.P + u?B.Q$ ; indeed

$$(A \cdot C + B \cdot A)/A = C + B \neq C$$

This is fixed by taking the equivalent pattern

$$A \cdot (B + C) + B \cdot A$$

# Typing Rules: parallel composition

$$\frac{u : !E \vdash P \quad u : !F \vdash Q}{u : !(E \cdot F) \vdash P \mid Q}$$

$$\frac{u : !E \vdash P \quad u : ?(E \cdot F) \vdash Q}{u : ?F \vdash P \mid Q}$$

but parallel of input actions is **undefined** (a mailbox has a unique owner). In general

$$\frac{\Gamma \vdash P \quad \Delta \vdash Q}{\Gamma \parallel \Delta \vdash P \mid Q}$$

where  $\Gamma \parallel \Delta$ , acting pointwise on name typings, must be defined

# Typing locks

$\text{Idle}(lock) \triangleq \text{free } lock.\text{done}$   
 $+ lock?\text{acquire}(user).(user!\text{reply}[lock] \mid \text{Busy}[lock])$   
 $+ lock?\text{release}.\text{fail } lock$

$\text{Busy}(lock) \triangleq lock?\text{release}.\text{Idle}[lock]$

Example: mailbox type of an idle lock

$?\text{acquire}[\text{!reply}[\text{!release}]]^*$

Example: mailbox type of a busy lock

$?(\text{release} \cdot \text{acquire}[\text{!reply}[\text{!release}]]^*)$

# Subject reduction

$$\frac{
 \frac{
 \frac{
 \vdash \text{done}
 }{
 u : ?\mathbb{1} \vdash \text{free } u.\text{done}
 }{
 u : !m \vdash u!m \quad u : ?(m \cdot \mathbb{1}) \vdash u?m.\text{free } u.\text{done}
 }{
 u : ?\mathbb{1} \vdash u!m \mid (u?m.\text{free } u.\text{done})
 }
 }{
 }
 }{
 }$$

Now

$$u!m \mid (u?m.\text{free } u.\text{done}) \rightarrow \text{free } u.\text{done} \rightarrow$$

and clearly  $u : ?\mathbb{1} \vdash \text{free } u.\text{done}$  is derivable

# Subject reduction (cont.)

Actually

$$(\nu u)(u!m \mid (u?m.\text{free } u.\text{done})) \rightarrow (\nu u)(\text{free } u.\text{done}) \rightarrow \text{done}$$

in which case by rule [new] we have

$$\frac{u : ?\mathbb{1} \vdash u!m \mid (u?m.\text{free } u.\text{done})}{\vdash (\nu u)(u!m \mid (u?m.\text{free } u.\text{done}))}$$

and both  $\vdash (\nu u)(\text{free } u.\text{done})$  and  $\vdash \text{done}$  are derivable

# Subject Reduction and Conformance

## Theorem

*If  $\Gamma \vdash P$  and  $P \rightarrow Q$ , then  $\Gamma \vdash Q$*

With other behavioral type systems (e.g. session types) you just have

if  $\Gamma \vdash P$  and  $P \rightarrow Q$  then  $\Delta \vdash Q$  for some  $\Delta$

A closed  $P$  is **conformant** if  $P \rightarrow^* Q \equiv (\nu u)(\text{fail } u \mid \dots)$

## Corollary

*If  $\vdash P$  then  $P$  is conformant*

# Deadlock

The term

$$(\nu u)(\nu v)(u?m.\mathbf{free} u.v!m \mid v?m.\mathbf{free} v.u!m) \rightarrow$$

is typable and hence conformant, but **deadlocked**

## Definition (mailbox dependency)

There is a **dependency** between mailboxes  $u$  and  $v$  if either

- $v$  occurs in the continuation of a process blocked on  $u$
- $v$  occurs in a message stored in  $u$

# Dependency Graphs

Dependency graphs are unordered graphs plus local names:

$$\varphi ::= \emptyset \mid \{u, v\} \mid \varphi \sqcup \varphi \mid (\nu u)\varphi$$

Rules are extended to derive judgments

$$\Gamma \vdash P :: \varphi \quad \text{where } \varphi \text{ is acyclic}$$

## Theorem

*If  $\Gamma \vdash P :: \varphi$  then  $P$  is conformant and deadlock free*



# Conclusion and research directions

## Achievements:

- a notion of type inspired to regular language theory
- a simple type assignment system for an asynchronous  $\pi$ -calculus where types are invariant properties of names (mailboxes)
- the system is decidable and there is a type reconstruction algorithm (actually we have a tool)
- the system ensures safety and (some) liveness properties

## Future work:

- find a mathematical model of types and typing judgments
- relate the system to logic (e.g. linear logic) if it makes sense
- scale the type system to concrete programming languages and libraries, like Java and Scala Akka library

# References

- Paper: U. de'Liguoro, L. Padovani, *Mailbox Types for Unordered Interactions*, ECOOP 2018
- Tool: L. Padovani, *MC<sup>2</sup> - Mailbox Calculus Checker*, <http://www.di.unito.it/~padovani/Software/MCC/>