

Behavioral Subtyping

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Course references

- S Gay, M Hole, **Subtyping for session types in the pi calculus**, Acta Informatica 42(2/3):191-225, 2005
- L Padovani, **Fair Subtyping for Open Session Types**, ICALP 2013, LNCS 7966:373-384

Outline

① Basic notions

- Motivation

- Informal review of subtyping

- Subtyping for finite session types

② Recursive session types

- Subtyping for recursive session types

- Subtyping algorithm

- Further reading

③ Fair subtyping

- Motivation

- A liveness-preserving subtyping

- Characterizing fair subtyping

- Two issues

- Further reading

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Motivations for subtyping

$$\frac{\Gamma_1 \vdash e : s \quad s = t \quad \Gamma_2, u : T \vdash P}{\Gamma_1 + \Gamma_2, u : ![t].T \vdash u![e].P}$$

Motivations for subtyping

$$\frac{\Gamma_1 \vdash e : s \quad s \leq t \quad \Gamma_2, u : T \vdash P}{\Gamma_1 + \Gamma_2, u : ![t].T \vdash u![e].P}$$

- relax constraints on types without compromising **safety**
- \Rightarrow more well-typed programs

Motivations for subtyping

Can a channel with type

“send any number of messages”

be used according to the type

“send at most 3 messages”

?

- formally justify the mismatch between actual and allowed behaviors

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Defining a subtype relation

$$s \leq t$$

Safe substitution

*“it is **safe** to **use** a value of type s
where a value of type t is expected”*

Set inclusion (aka “semantic subtyping”, cf Castagna et al.)

$$\llbracket s \rrbracket \subseteq \llbracket t \rrbracket$$

Property preservation (cf Liskov et al.)

$$\forall \phi. (\forall x : t. \phi(x)) \Rightarrow (\forall y : s. \phi(y))$$

Defining a subtype relation

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$$\forall \phi. (\forall x : t. \phi(x)) \Rightarrow (\forall y : s. \phi(y))$$

Examples

Set inclusion

Even \leq Int

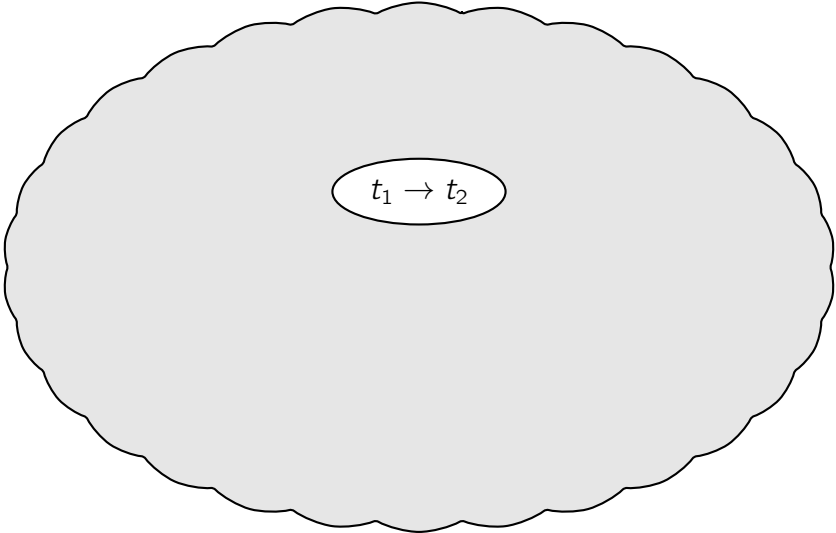
- $\llbracket \text{Even} \rrbracket \subseteq \llbracket \text{Int} \rrbracket$

Property preservation

$\{x : \text{Int}, y : \text{Int}, c : \text{Color}\} \leq \{x : \text{Int}, y : \text{Int}\}$

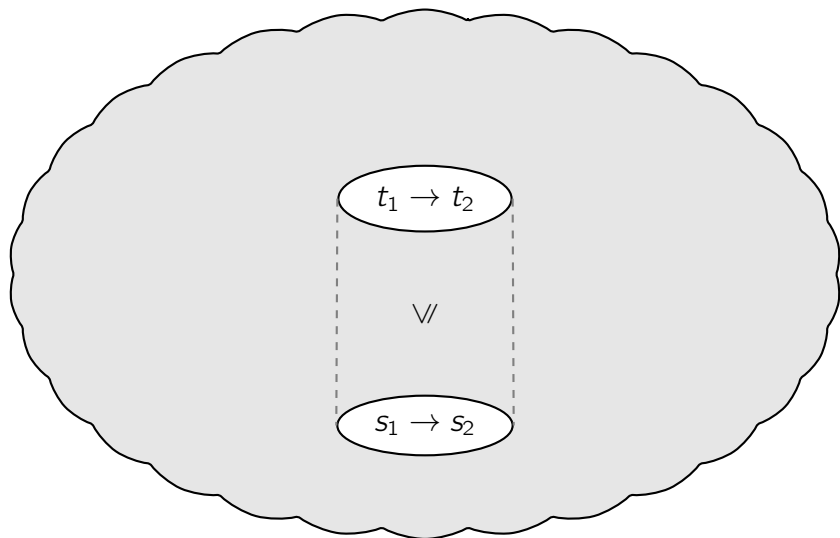
- $\phi(o) = \text{“}o \text{ has an } x \text{ field”}$
- $\phi(o) = \text{“}o \text{ has a } y \text{ field”}$

Subtyping for **function** types

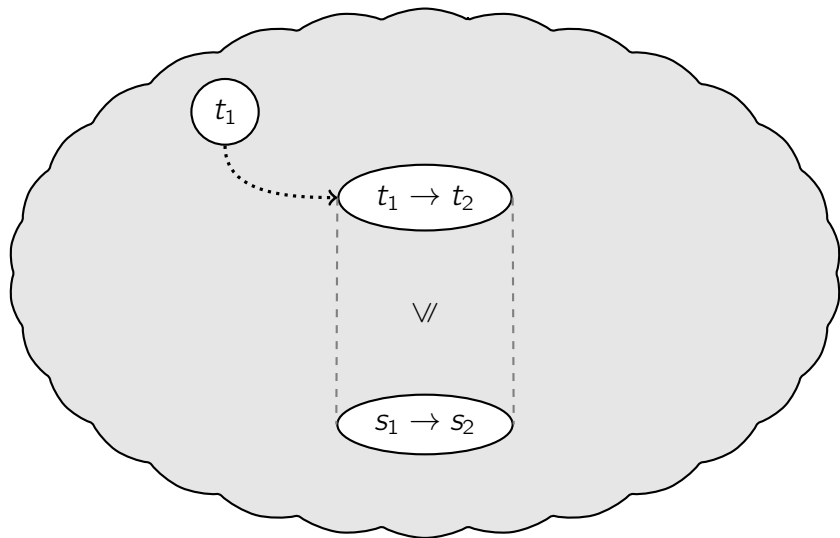


$t_1 \rightarrow t_2$

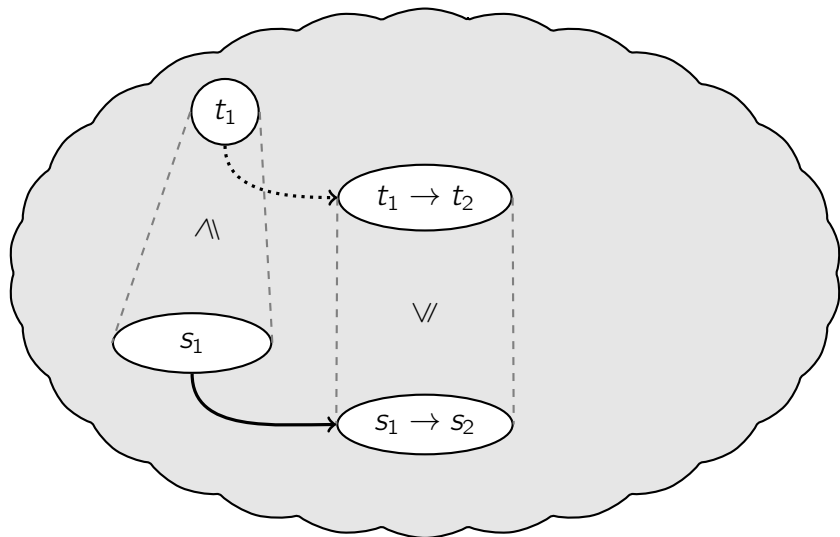
Subtyping for **function** types



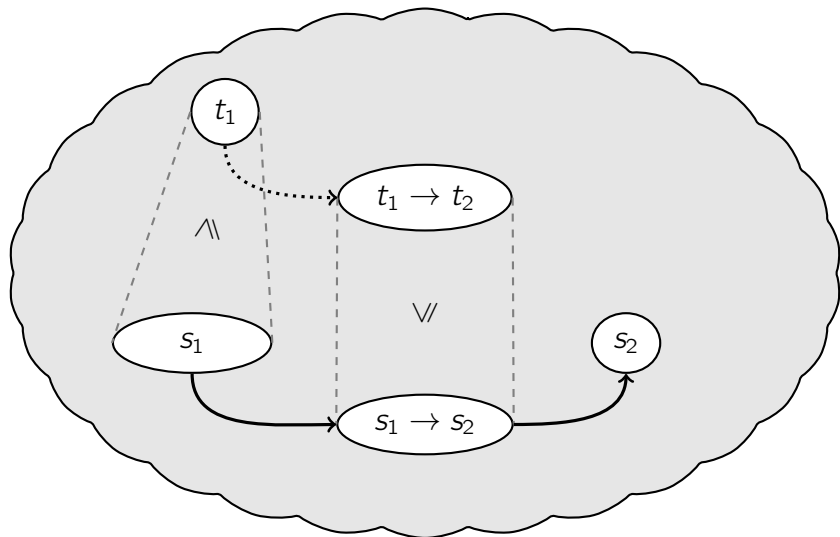
Subtyping for **function** types



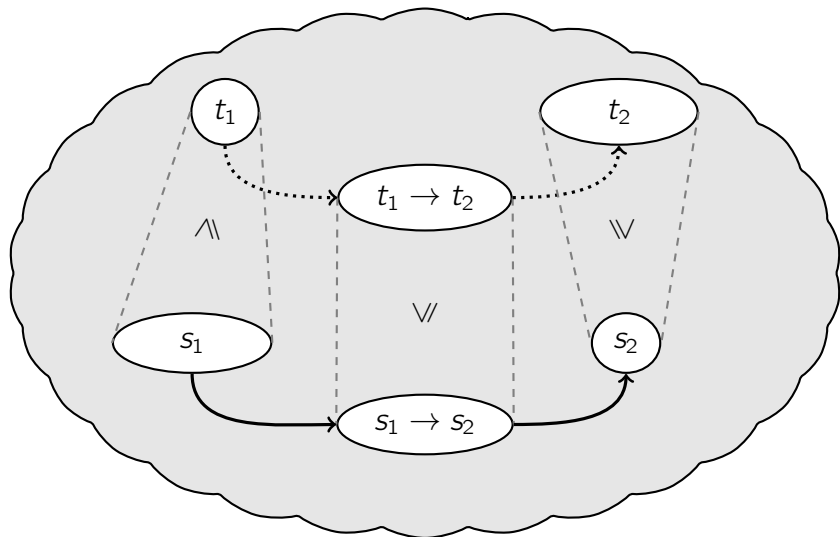
Subtyping for **function** types



Subtyping for **function** types



Subtyping for **function** types



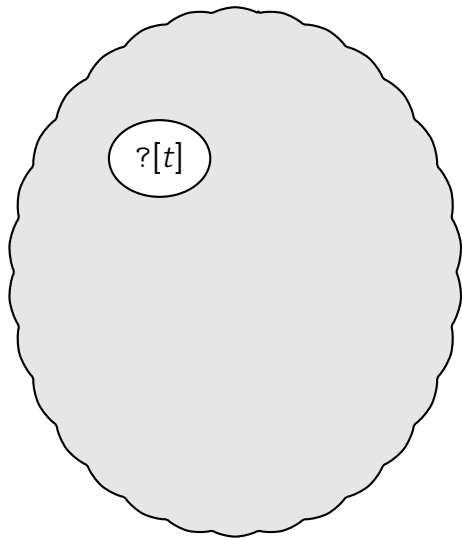
Subtyping for function types

$$\frac{t_1 \leq s_1 \quad s_2 \leq t_2}{s_1 \rightarrow s_2 \leq t_1 \rightarrow t_2}$$

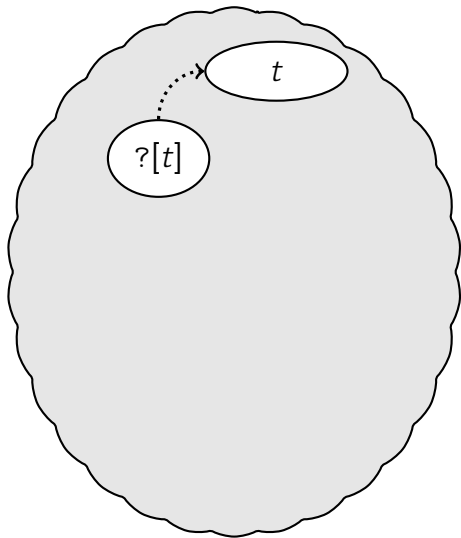
The arrow type constructor

- is **contravariant** in the domain
- is **covariant** in the codomain

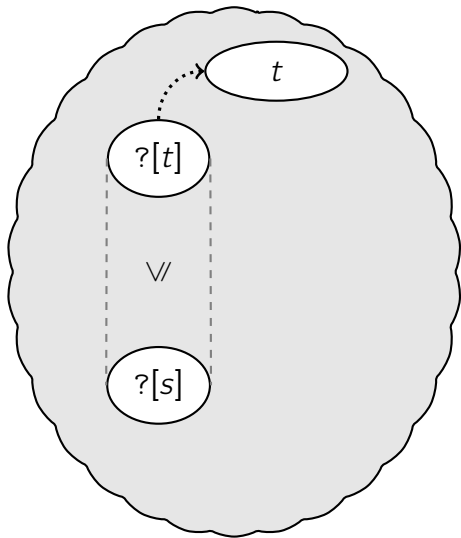
Subtyping for **input** channel types



Subtyping for **input** channel types

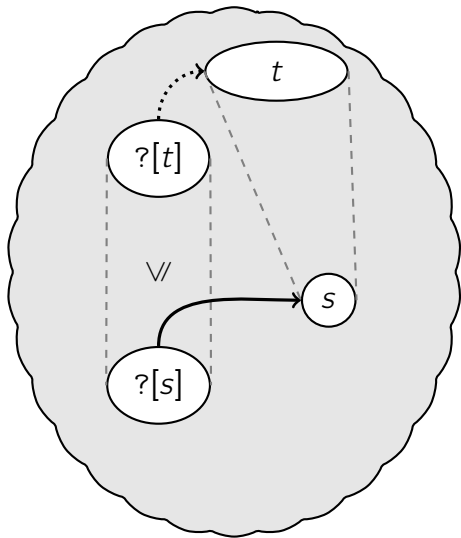


Subtyping for **input** channel types



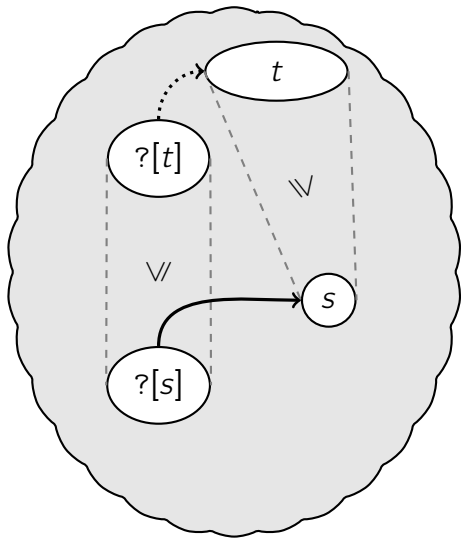
$$\overline{?[s] \leq ?[t]}$$

Subtyping for **input** channel types



$$\overline{?[s] \leq ?[t]}$$

Subtyping for **input** channel types

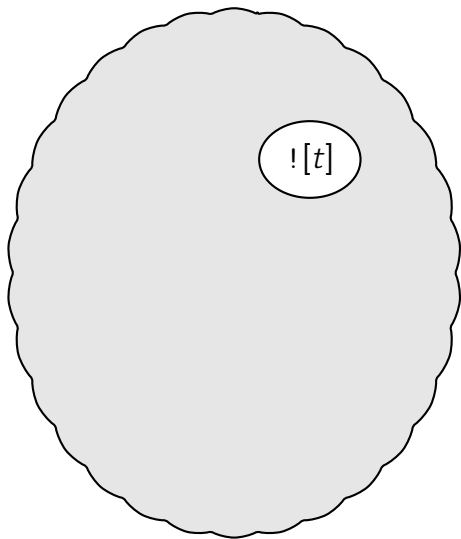


$$\frac{s \leq t}{?[s] \leq ?[t]}$$

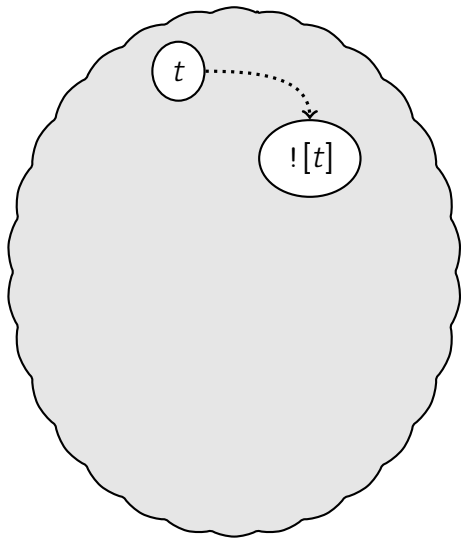
$$?[Int] \leq ?[Real]$$

input is covariant

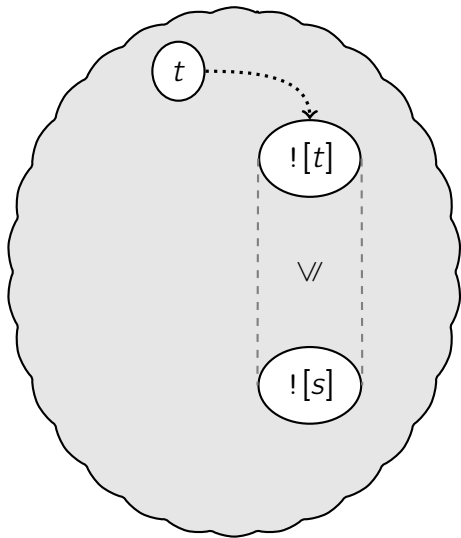
Subtyping for **output** channel types



Subtyping for **output** channel types

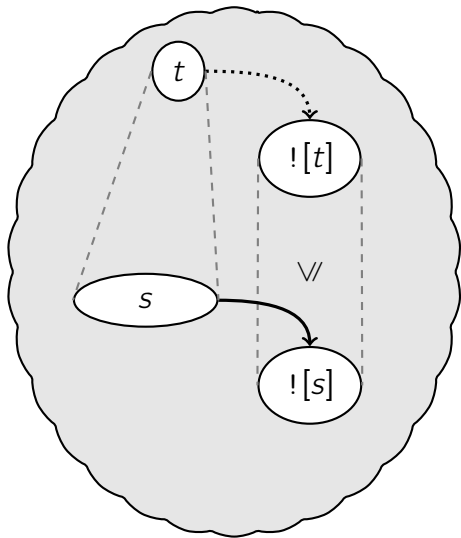


Subtyping for **output** channel types



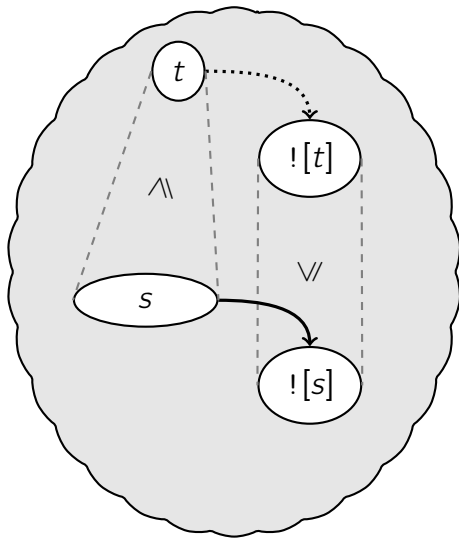
$$\overline{! [s] \leq ! [t]}$$

Subtyping for **output** channel types



$$\overline{![s] \leq ![t]}$$

Subtyping for **output** channel types



$$\frac{t \leq s}{![s] \leq ![t]}$$

$$![\text{Real}] \leq ![\text{Int}]$$

output is contravariant

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Session types: syntax

$T ::=$	session type	$t ::=$	type
end	(termination)	Int	(integer)
$?[t].T$	(input)	Real	(real)
$![t].T$	(output)	T	(channel)
$\&\{l_i : T_i\}_{i \in I}$	(branch)		
$\oplus\{l_i : T_i\}_{i \in I}$	(choice)		

In branches and choices

- I non-empty and finite
- $l_i = l_j$ implies $i = j$

Session types: informal semantics

end no operation allowed

$?[t].T$ receive a message of type t
then behave according to T

$![t].T$ send a message of type t
then behave according to T

$\&\{l_i : T_i\}_{i \in I}$ wait for one of the labels l_k from the set $\{l_i \mid i \in I\}$
then behave according to T_k

$\oplus\{l_i : T_i\}_{i \in I}$ choose and send a label l_k from the set $\{l_i \mid i \in I\}$
then behave according to T_k

Example

Player

$$\oplus \left\{ \begin{array}{l} \text{play} : ![\text{Real}] . \& \left\{ \begin{array}{l} \text{win} : \text{end} \\ \text{loss} : \text{end} \end{array} \right\} \\ \text{quit} : \text{end} \end{array} \right\}$$

Gaming service

$$\& \left\{ \begin{array}{l} \text{play} : ?[\text{Real}] . \oplus \left\{ \begin{array}{l} \text{win} : \text{end} \\ \text{loss} : \text{end} \end{array} \right\} \\ \text{quit} : \text{end} \end{array} \right\}$$

Session types: subtype relation

[s-int-int]
 $\text{Int} \leq \text{Int}$

[s-real-real]
 $\text{Real} \leq \text{Real}$

[s-int-real]
 $\text{Int} \leq \text{Real}$

[s-end]
 $\text{end} \leq \text{end}$

[s-in]
$$\frac{s \leq t \quad S \leq T}{?[s].S \leq ?[t].T}$$

[s-out]
$$\frac{t \leq s \quad S \leq T}{![s].S \leq ![t].T}$$

[s-branch]
$$\frac{I \subseteq J \quad S_i \leq T_i \quad i \in I}{\&\{l_i : S_i\}_{i \in I} \leq \&\{l_j : T_j\}_{j \in J}}$$

[s-choice]
$$\frac{J \subseteq I \quad S_j \leq T_j \quad j \in J}{\oplus\{l_i : S_i\}_{i \in I} \leq \oplus\{l_j : T_j\}_{j \in J}}$$

Examples

$$\oplus \left\{ \begin{array}{l} \text{play} : ![\text{Real}] \cdot \& \left\{ \begin{array}{l} \text{win} : \text{end} \\ \text{loss} : \text{end} \end{array} \right\} \\ \text{quit} : \text{end} \end{array} \right\} \leq \oplus \{ \text{quit} : \text{end} \}$$

$$\oplus \left\{ \begin{array}{l} \text{play} : ![\text{Real}] \cdot \& \left\{ \begin{array}{l} \text{win} : \text{end} \\ \text{loss} : \text{end} \end{array} \right\} \\ \text{quit} : \text{end} \end{array} \right\} \leq \oplus \left\{ \begin{array}{l} \text{play} : ![\text{Int}] \cdot \& \left\{ \begin{array}{l} \text{win} : \text{end} \\ \text{loss} : \text{end} \\ \text{tie} : \text{end} \end{array} \right\} \end{array} \right\}$$

Exercises

?[![Int].end].end

?[![Real].end].end

![![Int].end].end

![![Real].end].end

$\oplus \left\{ \begin{array}{l} \text{win : end} \\ \text{loss : end} \end{array} \right\}$

$\oplus \left\{ \begin{array}{l} \text{win : end} \\ \text{loss : end} \\ \text{tie : end} \end{array} \right\}$

! $\left[\oplus \left\{ \begin{array}{l} \text{win : end} \\ \text{loss : end} \end{array} \right\} \right].\text{end}$

! $\left[\oplus \left\{ \begin{array}{l} \text{win : end} \\ \text{loss : end} \\ \text{tie : end} \end{array} \right\} \right].\text{end}$

$\& \left\{ \begin{array}{l} \text{win : ?[Real].end} \\ \text{loss : ![Real].end} \end{array} \right\}$

$\& \left\{ \begin{array}{l} \text{win : ?[Int].end} \\ \text{loss : ![Int].end} \end{array} \right\}$

Exercises

$$?![Int].end.end \geq ?![Real].end.end$$

$$![Int].end.end \quad \quad \quad ![Real].end.end$$

$$\oplus \left\{ \begin{array}{l} \text{win : end} \\ \text{loss : end} \end{array} \right\}$$

$$\oplus \left\{ \begin{array}{l} \text{win : end} \\ \text{loss : end} \\ \text{tie : end} \end{array} \right\}$$

$$! \left[\oplus \left\{ \begin{array}{l} \text{win : end} \\ \text{loss : end} \end{array} \right\} \right].end$$

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$$\& \left\{ \begin{array}{l} \text{win : ?[Int].end} \\ \text{loss : ![Int].end} \end{array} \right\}$$

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$$?![Int].end.end \geq ?![Real].end.end$$

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$$\oplus \left\{ \begin{array}{l} \text{win : end} \\ \text{loss : end} \end{array} \right\}$$

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Exercises

$$?![Int].end.end \geq ?![Real].end.end$$

$$![Int].end.end \leq ![Real].end.end$$

$$\oplus \left\{ \begin{array}{l} \text{win : end} \\ \text{loss : end} \end{array} \right\} \geq \oplus \left\{ \begin{array}{l} \text{win : end} \\ \text{loss : end} \\ \text{tie : end} \end{array} \right\}$$

$$! \left[\oplus \left\{ \begin{array}{l} \text{win : end} \\ \text{loss : end} \end{array} \right\} \right].end \quad ! \left[\oplus \left\{ \begin{array}{l} \text{win : end} \\ \text{loss : end} \\ \text{tie : end} \end{array} \right\} \right].end$$

$$\& \left\{ \begin{array}{l} \text{win : ?[Real].end} \\ \text{loss : ![Real].end} \end{array} \right\} \quad \& \left\{ \begin{array}{l} \text{win : ?[Int].end} \\ \text{loss : ![Int].end} \end{array} \right\}$$

Exercises

$$?![\text{Int}].\text{end}.\text{end} \quad \geq \quad ?![\text{Real}].\text{end}.\text{end}$$

$$![\text{Int}].\text{end}.\text{end} \quad \leq \quad ![\text{Real}].\text{end}.\text{end}$$

$$\oplus \left\{ \begin{array}{l} \text{win} : \text{end} \\ \text{loss} : \text{end} \end{array} \right\} \quad \geq \quad \oplus \left\{ \begin{array}{l} \text{win} : \text{end} \\ \text{loss} : \text{end} \\ \text{tie} : \text{end} \end{array} \right\}$$

$$! \left[\oplus \left\{ \begin{array}{l} \text{win} : \text{end} \\ \text{loss} : \text{end} \end{array} \right\} \right].\text{end} \quad \leq \quad ! \left[\oplus \left\{ \begin{array}{l} \text{win} : \text{end} \\ \text{loss} : \text{end} \\ \text{tie} : \text{end} \end{array} \right\} \right].\text{end}$$

$$\& \left\{ \begin{array}{l} \text{win} : ?[\text{Real}].\text{end} \\ \text{loss} : ![\text{Real}].\text{end} \end{array} \right\} \quad \& \left\{ \begin{array}{l} \text{win} : ?[\text{Int}].\text{end} \\ \text{loss} : ![\text{Int}].\text{end} \end{array} \right\}$$

Exercises

$$?![Int].end.end \geq ?![Real].end.end$$

$$![Int].end.end \leq ![Real].end.end$$

$$\oplus \left\{ \begin{array}{l} \text{win : end} \\ \text{loss : end} \end{array} \right\} \geq \oplus \left\{ \begin{array}{l} \text{win : end} \\ \text{loss : end} \\ \text{tie : end} \end{array} \right\}$$

$$! \left[\oplus \left\{ \begin{array}{l} \text{win : end} \\ \text{loss : end} \end{array} \right\} \right].end \leq ! \left[\oplus \left\{ \begin{array}{l} \text{win : end} \\ \text{loss : end} \\ \text{tie : end} \end{array} \right\} \right].end$$

$$\& \left\{ \begin{array}{l} \text{win : ?[Real].end} \\ \text{loss : ![Real].end} \end{array} \right\} \not\approx \& \left\{ \begin{array}{l} \text{win : ?[Int].end} \\ \text{loss : ![Int].end} \end{array} \right\}$$

Basic properties

Proposition

\leq is a partial order

Proposition

$s \leq t$ can be decided in linear time

Proof.

Subtyping rules are syntax directed.

Let $|t|$ be the number of subterms in t . In a derivation for $s \leq t$ each subterm of s (resp. t) occurs at most once. □

Basic properties

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$s \leq t$ can be decided in linear time

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Type system (excerpt)

$$\frac{}{\vdash u![v].P} \text{ [t-outS]}$$

Type system (excerpt)

$$\frac{}{u : ![T].T' \vdash u![v].P} \text{ [t-outS]}$$

Type system (excerpt)

$$\frac{}{v : S, u : ![T].T' \vdash u![v].P} \text{ [t-outS]}$$

Type system (excerpt)

$$\frac{S \leq T}{v : S, u : ![T]. T' \vdash u![v]. P} \text{ [t-outS]}$$

Type system (excerpt)

$$\frac{S \leq T \quad \Gamma, u : T' \vdash P}{\Gamma, v : S, u : ![T].T' \vdash u![v].P} \text{ [t-outS]}$$

Type system (excerpt)

$$\frac{S \leq T \quad \Gamma, u : T' \vdash P}{\Gamma, v : S, u : ![T].T' \vdash u![v].P} \text{ [t-outS]}$$

$$\frac{}{\vdash u \triangleright \{I_j : P_j\}_{j \in J}} \text{ [t-offer]}$$

Type system (excerpt)

$$\frac{S \leq T \quad \Gamma, u : T' \vdash P}{\Gamma, v : S, u : ![T].T' \vdash u![v].P} \text{ [t-outS]}$$

$$\frac{}{u : \{l_i : T_i\}_{i \in I} \vdash u \triangleright \{l_j : P_j\}_{j \in J}} \text{ [t-offer]}$$

Type system (excerpt)

$$\frac{S \leq T \quad \Gamma, u : T' \vdash P}{\Gamma, v : S, u : ![T].T' \vdash u![v].P} \text{ [t-outS]}$$

$$\frac{I \subseteq J}{u : \{l_i : T_i\}_{i \in I} \vdash u \triangleright \{l_j : P_j\}_{j \in J}} \text{ [t-offer]}$$

Type system (excerpt)

$$\frac{S \leq T \quad \Gamma, u : T' \vdash P}{\Gamma, v : S, u : ![T].T' \vdash u![v].P} \text{ [t-outS]}$$

$$\frac{I \subseteq J \quad \Gamma, u : T_i \vdash P_i \text{ } (i \in I)}{\Gamma, u : \&\{l_i : T_i\}_{i \in I} \vdash u \triangleright \{l_j : P_j\}_{j \in J}} \text{ [t-offer]}$$

Type system (continued)

$$\frac{S \leq T \quad \Gamma, u : T', x : T \vdash P}{\Gamma, u : ?[S]. T' \vdash u?(x). P} \text{ [t-inS]}$$

$$\frac{k \in I \quad \Gamma, u : T_k \vdash P}{\Gamma, u : \oplus \{l_j : T_j\}_{j \in I} \vdash u \triangleleft l_k. P} \text{ [t-choose]}$$

The substitution lemma

Lemma (substitution)

If

- $\Gamma, x : T \vdash P$
- $a \notin \text{dom}(\Gamma)$
- $S \leq T$

then

- $\Gamma, a : S \vdash P\{a/x\}$

The substitution lemma: proof

Hypotheses

- $\Gamma, x : T \vdash P$
- $a \notin \text{dom}(\Gamma)$
- $S \leq T$

Thesis

- $\Gamma, a : S \vdash P\{a/x\}$

$$\frac{T \leq S' \quad \Gamma', u : T' \vdash Q}{\Gamma', u : ![S'].T', x : T \vdash u![x].Q} \Rightarrow \text{_____}$$

The substitution lemma: proof

Hypotheses

- $\Gamma, x : T \vdash P$
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- $S \leq T$

Thesis

- $\Gamma, a : S \vdash P\{a/x\}$

$a, x \notin \text{fn}(Q)$

$$\frac{T \leq S' \quad \Gamma', u : T' \vdash Q}{\Gamma', u : ![S'].T', x : T \vdash u![x].Q} \Rightarrow \text{_____}$$

The substitution lemma: proof

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- $\Gamma, x : T \vdash P$
- $a \notin \text{dom}(\Gamma)$
- $S \leq T$

Thesis

- $\Gamma, a : S \vdash P\{a/x\}$

$a, x \notin \text{fn}(Q)$

$$\frac{T \leq S' \quad \Gamma', u : T' \vdash Q}{\Gamma', u : ![S'].T', x : T \vdash u![x].Q} \Rightarrow \frac{}{\Gamma', u : T' \vdash Q}$$

The substitution lemma: proof

Hypotheses

- $\Gamma, x : T \vdash P$
- $a \notin \text{dom}(\Gamma)$
- $S \leq T$

Thesis

- $\Gamma, a : S \vdash P\{a/x\}$

$$\frac{\Gamma', u : ![S']. T', x : T \vdash u![x]. Q}{S \leq S' \quad \Gamma', u : T' \vdash Q} \Rightarrow \frac{\Gamma', u : T' \vdash Q}{S \leq S' \quad \Gamma', u : T' \vdash Q}$$

transitivity

The substitution lemma: proof

Hypotheses

- $\Gamma, x : T \vdash P$
- $a \notin \text{dom}(\Gamma)$
- $S \leq T$

Thesis

- $\Gamma, a : S \vdash P\{a/x\}$

$$\frac{T \leq S' \quad \Gamma', u : T' \vdash Q}{\Gamma', u : ![S'] . T', x : T \vdash u![x].Q} \Rightarrow \frac{S \leq S' \quad \Gamma', u : T' \vdash Q}{\Gamma', u : ![S'] . T', a : S \vdash u![a].Q}$$

The substitution lemma: proof

Hypotheses

- $\Gamma, x : T \vdash P$
- $a \notin \text{dom}(\Gamma)$
- $S \leq T$

Thesis

- $\Gamma, a : S \vdash P\{a/x\}$

$$\frac{s \leq t \quad \Gamma', x : T' \vdash Q}{\Gamma', x : ![t].T', u : s \vdash x![u].Q} \Rightarrow \text{-----}$$

The substitution lemma: proof

Hypotheses

- $\Gamma, x : T \vdash P$
- $a \notin \text{dom}(\Gamma)$
- $S \leq T$

Thesis

- $\Gamma, a : S \vdash P\{a/x\}$

$$\frac{s \leq t \quad \Gamma', x : T' \vdash Q}{\Gamma', x : ![t].T', u : s \vdash x![u].Q} \Rightarrow$$

$$T = ![t].T'$$

The substitution lemma: proof

Hypotheses

- $\Gamma, x : T \vdash P$
- $a \notin \text{dom}(\Gamma)$
- $S \leq T$

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$$\frac{s \leq t \quad \Gamma', x : T' \vdash Q}{\Gamma', x : ![t].T', u : s \vdash x![u].Q} \Rightarrow$$

$$![s'].S' = S \leq T = ![t].T'$$
$$t \leq s' \quad S' \leq T'$$

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- $\Gamma, a : S \vdash P\{a/x\}$

$$\frac{s \leq t \quad \Gamma', x : T' \vdash Q}{\Gamma', x : ![t].T', u : s \vdash x![u].Q} \Rightarrow \frac{\text{ind. hyp. } (S' \leq T')}{\Gamma', a : S' \vdash Q\{a/x\}}$$

$$![s'].S' = S \leq T = ![t].T'$$

$$t \leq s' \quad S' \leq T'$$

The substitution lemma: proof


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- $\Gamma, x : T \vdash P$
- $a \notin \text{dom}(\Gamma)$
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Thesis

- $\Gamma, a : S \vdash P\{a/x\}$

transitivity


$$\frac{s \leq t \quad \Gamma', x : T' \vdash Q}{\Gamma', x : ![t].T', u : s \vdash x![u].Q} \Rightarrow \frac{}{s \leq s' \quad \Gamma', a : S' \vdash Q\{a/x\}}$$

$$![s'].S' = S \leq T = ![t].T'$$

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The substitution lemma: proof

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$$\frac{s \leq t \quad \Gamma', x : T' \vdash Q}{\Gamma', x : ![t].T', u : s \vdash x![u].Q} \Rightarrow \frac{s \leq s' \quad \Gamma', a : S' \vdash Q\{a/x\}}{\Gamma', a : ![s'].S', u : S \vdash a![u].Q\{a/x\}}$$

Outline

① Basic notions

Motivation

Informal review of subtyping

Subtyping for finite session types

② Recursive session types

Subtyping for recursive session types

Subtyping algorithm

Further reading

③ Fair subtyping

Motivation

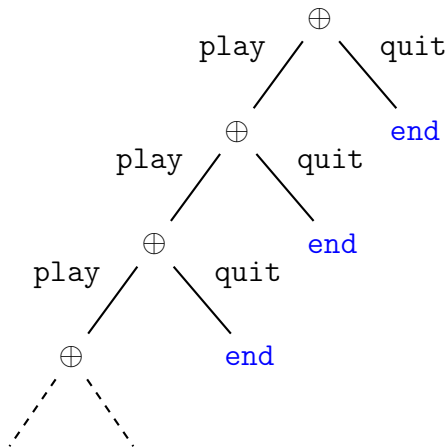
A liveness-preserving subtyping

Characterizing fair subtyping

Two issues

Further reading

Recursive session types: motivation



- **infinite** protocols
- **finite** but **arbitrarily long** protocols

Recursive session types: syntax

- infinite supply of type variables X, Y, \dots

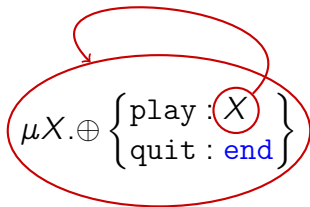
$T ::=$	session type
	\vdots as before
	X (session type variable)
	$\mu X.T$ (recursion)

- types identified modulo renaming of bound type variables
- $\mu X_1 \dots \mu X_n.X_1$ subterms **forbidden**

Example

$$\mu X. \oplus \left\{ \begin{array}{l} \text{play} : X \\ \text{quit} : \text{end} \end{array} \right\}$$

Example



Example

$$\mu X. \oplus \left\{ \begin{array}{l} \text{play : } X \\ \text{quit : end} \end{array} \right\}$$
$$\cong$$
$$\oplus \left\{ \begin{array}{l} \text{play : } \mu X. \oplus \left\{ \begin{array}{l} \text{play : } X \\ \text{quit : end} \end{array} \right\} \\ \text{quit : end} \end{array} \right\}$$

Example

$$\begin{aligned} & \mu X. \oplus \left\{ \begin{array}{l} \text{play} : X \\ \text{quit} : \text{end} \end{array} \right\} \\ & \quad \Downarrow \\ & \oplus \left\{ \begin{array}{l} \text{play} : \mu X. \oplus \left\{ \begin{array}{l} \text{play} : X \\ \text{quit} : \text{end} \end{array} \right\} \\ \text{quit} : \text{end} \end{array} \right\} \\ & \quad \Downarrow \\ & \oplus \left\{ \begin{array}{l} \text{play} : \oplus \left\{ \begin{array}{l} \text{play} : \mu X. \oplus \left\{ \begin{array}{l} \text{play} : X \\ \text{quit} : \text{end} \end{array} \right\} \\ \text{quit} : \text{end} \end{array} \right\} \\ \text{quit} : \text{end} \end{array} \right\} \\ & \quad \Downarrow \\ & \vdots \end{aligned}$$

On contractiveness

Intuition

$$\mu X. T$$

denotes the (possibly infinite) protocol that is solution of the equation

$$X = T$$

Problem

$$\mu X. X \quad \text{that is the equation} \quad X = X$$

has **infinitely many** solutions, which one do we mean?

Theorem (Courcelle 1983)

*Contractive (systems of) equations have **exactly one** solution*

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Subtyping recursive types: the Amber rule

$$\frac{}{\mu X.S \leq \mu Y.T}$$

Subtyping recursive types: the Amber rule

$$\frac{S \leq T}{\mu X.S \leq \mu Y.T}$$

Subtyping recursive types: the Amber rule

$$\frac{\Sigma, X \leq Y \vdash S \leq T}{\Sigma \vdash \mu X. S \leq \mu Y. T}$$

$$\frac{(X \leq Y) \in \Sigma}{\Sigma \vdash X \leq Y}$$

Subtyping recursive types: the Amber rule

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$$\frac{\Sigma, X \leq Y \vdash S \leq T}{\Sigma \vdash \mu X.S \leq \mu Y.T}$$

$$\frac{(X \leq Y) \in \Sigma}{\Sigma \vdash X \leq Y}$$

Example

$$\vdash \mu X.![\text{Real}].X \leq \mu Y.![\text{Int}].Y$$

Subtyping recursive types: the Amber rule

$$\frac{\Sigma, X \leq Y \vdash S \leq T}{\Sigma \vdash \mu X.S \leq \mu Y.T}$$

$$\frac{(X \leq Y) \in \Sigma}{\Sigma \vdash X \leq Y}$$

Example

$$\frac{X \leq Y \vdash ![\text{Real}].X \leq ![\text{Int}].Y}{\vdash \mu X.![\text{Real}].X \leq \mu Y.![\text{Int}].Y}$$

Subtyping recursive types: the Amber rule

$$\frac{\Sigma, X \leq Y \vdash S \leq T}{\Sigma \vdash \mu X.S \leq \mu Y.T}$$

$$\frac{(X \leq Y) \in \Sigma}{\Sigma \vdash X \leq Y}$$

Example

$$\frac{\frac{\frac{}{X \leq Y \vdash \text{Int} \leq \text{Real}}{X \leq Y \vdash ![\text{Real}].X \leq ![\text{Int}].Y}}{\vdash \mu X.![\text{Real}].X \leq \mu Y.![\text{Int}].Y}}$$

Subtyping recursive types: the Amber rule

$$\frac{\Sigma, X \leq Y \vdash S \leq T}{\Sigma \vdash \mu X.S \leq \mu Y.T}$$

$$\frac{(X \leq Y) \in \Sigma}{\Sigma \vdash X \leq Y}$$

Example

$$\frac{\frac{\frac{}{X \leq Y \vdash \text{Int} \leq \text{Real}}{\quad} \quad \frac{}{X \leq Y \vdash X \leq Y}}{\quad}}{X \leq Y \vdash ![\text{Real}].X \leq ![\text{Int}].Y}}{\vdash \mu X.![\text{Real}].X \leq \mu Y.![\text{Int}].Y}$$

Subtyping recursive types: the Amber rule

$$\frac{\Sigma, X \leq Y \vdash S \leq T}{\Sigma \vdash \mu X.S \leq \mu Y.T} \qquad \frac{(X \leq Y) \in \Sigma}{\Sigma \vdash X \leq Y}$$

Example

$$\frac{\frac{X \leq Y \vdash \text{Int} \leq \text{Real}}{\quad} \quad \frac{X \leq Y \vdash X \leq Y}{\quad}}{X \leq Y \vdash ![\text{Real}].X \leq ![\text{Int}].Y} \\ \hline \vdash \mu X.![\text{Real}].X \leq \mu Y.![\text{Int}].Y$$

Problem

$\mu X.![\text{Int}].X \not\leq \mu Y.![\text{Int}].![\text{Int}].Y$ $\text{end} \not\leq \mu X.\text{end}$

- some types are not related even though the protocols they denote are related (or equal)

Unfolding

A recursive session type...

$\mu X.T$

... and its unfolding

$T\{\mu X.T/X\}$

Proposition

*As we unfold a session type, the number of topmost μ 's **decreases***

Idea

We can unfold a session type up to its topmost non- μ constructor

$$\text{unfold}(t) \stackrel{\text{def}}{=} \begin{cases} \text{unfold}(T\{t/X\}) & \text{if } t = \mu X.T \\ t & \text{otherwise} \end{cases}$$

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Unfoldings vs the Amber rule

$$T \stackrel{\text{def}}{=} \mu X. ![Int]. ![Int]. X$$

$$T \leq ![Int]. T$$

Unfoldings vs the Amber rule

$$T \stackrel{\text{def}}{=} \mu X. ![\text{Int}]. ![\text{Int}]. X$$

$$\frac{![\text{Int}]. ![\text{Int}]. T \leq ![\text{Int}]. T}{T \leq ![\text{Int}]. T}$$

Unfoldings vs the Amber rule

$$T \stackrel{\text{def}}{=} \mu X. ![Int]. ![Int]. X$$

$$\frac{\frac{![Int]. T \leq T}{![Int]. ![Int]. T \leq ![Int]. T}}{T \leq ![Int]. T}$$

Unfoldings vs the Amber rule

$$T \stackrel{\text{def}}{=} \mu X. ![Int]. ![Int]. X$$

$$\frac{\frac{![Int]. T \leq ![Int]. ![Int]. T}{![Int]. T \leq T}}{![Int]. ![Int]. T \leq ![Int]. T}$$
$$\frac{}{T \leq ![Int]. T}$$

Unfoldings vs the Amber rule

$$T \stackrel{\text{def}}{=} \mu X. ![Int]. ![Int]. X$$

⋮

$$\frac{}{T \leq ![Int]. T}$$
$$\frac{![Int]. T \leq ![Int]. ![Int]. T}{![Int]. T \leq T}$$
$$\frac{![Int]. ![Int]. T \leq ![Int]. T}{T \leq ![Int]. T}$$

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⋮

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$$\frac{![Int]. T \leq ![Int]. ![Int]. T}{![Int]. T \leq T}$$
$$\frac{![Int]. ![Int]. T \leq ![Int]. T}{T \leq ![Int]. T}$$

Observations

- no unfolding yields terms with matching μ 's
- we must give up the idea of using a finite derivation for relating recursive types

Type simulation

Definition (type simulation)

We say that a relation \mathcal{R} is a **type simulation** if $s \mathcal{R} t$ implies either

- $s = t = \text{Int}$
- $s = \text{Int}$ and $t = \text{Real}$
- $s = t = \text{Real}$
- $\text{unfold}(s) = ?[s'] . S$ and $\text{unfold}(t) = ?[t'] . T$ and $s' \mathcal{R} t'$ and $S \mathcal{R} T$
- $\text{unfold}(s) = ![s'] . S$ and $\text{unfold}(t) = ![t'] . T$ and $t' \mathcal{R} s'$ and $S \mathcal{R} T$
- $\text{unfold}(s) = \&\{l_i : S_i\}_{i \in I}$ and $\text{unfold}(t) = \&\{l_j : T_j\}_{j \in J}$ and $I \subseteq J$ and $S_i \mathcal{R} T_i$ for every $i \in I$
- $\text{unfold}(s) = \oplus\{l_i : S_i\}_{i \in I}$ and $\text{unfold}(t) = \oplus\{l_j : T_j\}_{j \in J}$ and $J \subseteq I$ and $S_j \mathcal{R} T_j$ for every $j \in J$

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Subtyping for recursive session types

Definition (subtyping)

Let \leq be the **largest type simulation**, that is

$$\leq \stackrel{\text{def}}{=} \bigcup_{\mathcal{R} \text{ is a type simulation}} \mathcal{R}$$

Example

Given $T \stackrel{\text{def}}{=} \mu X. ![\text{Int}]. ![\text{Int}]. X$ show that $T \leqslant ![\text{Int}]. T$

Definition (type simulation)

We say that a relation \mathcal{R} is a **type simulation** if $s \mathcal{R} t$ implies either

- $s = t = \text{Int}$
- $\text{unfold}(s) = ![s']. S' \quad \text{unfold}(t) = ![t']. T' \quad t' \mathcal{R} s' \quad S' \mathcal{R} T'$

Example

Given $T \stackrel{\text{def}}{=} \mu X. ![\text{Int}]. ![\text{Int}]. X$ show that $T \leqslant ![\text{Int}]. T$

$$\mathcal{R} \stackrel{\text{def}}{=} \{(T, ![\text{Int}]. T), (![\text{Int}]. T, T), (\text{Int}, \text{Int})\}$$

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Example

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$$\begin{aligned} s &= T \\ t &= ![\text{Int}]. T \end{aligned}$$

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$$\begin{aligned} \text{unfold}(s) &= ![\text{Int}]. ![\text{Int}]. T \\ \text{unfold}(t) &= ![\text{Int}]. T \end{aligned}$$

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Given $T \stackrel{\text{def}}{=} \mu X. ![\text{Int}]. ![\text{Int}]. X$ show that $T \leqslant ![\text{Int}]. T$

$$\mathcal{R} \stackrel{\text{def}}{=} \{(T, ![\text{Int}]. T), (![\text{Int}]. T, T), (\text{Int}, \text{Int})\}$$

$$\begin{aligned} s' &= t' = \text{Int} \\ S' &= ![\text{Int}]. T \\ T' &= T \end{aligned}$$

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Example

Given $T \stackrel{\text{def}}{=} \mu X. ![Int]. ![Int]. X$ show that $T \leqslant ![Int]. T$

$$\mathcal{R} \stackrel{\text{def}}{=} \{(T, ![Int]. T), (![Int]. T, T), (Int, Int)\}$$

$$\text{unfold}(s) = ![Int]. T$$

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$$\begin{aligned} s' &= t' = \text{Int} \\ S' &= T \\ T' &= ![\text{Int}]. T \end{aligned}$$

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Example

Given $T \stackrel{\text{def}}{=} \mu X. ![\text{Int}]. ![\text{Int}]. X$ show that $T \leqslant ![\text{Int}]. T$

$$\mathcal{R} \stackrel{\text{def}}{=} \{(T, ![\text{Int}]. T), (![\text{Int}]. T, T), (\text{Int}, \text{Int})\}$$

$$s = t = \text{Int}$$

Definition (type simulation)

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More examples

$$\mu X.\oplus \left\{ \begin{array}{l} \text{play} : X \\ \text{quit} : \text{end} \end{array} \right\} \leq \mu Y.\oplus \left\{ \text{play} : \oplus \left\{ \begin{array}{l} \text{play} : Y \\ \text{quit} : \text{end} \end{array} \right\} \right\}$$

$$\mu X.\oplus \left\{ \begin{array}{l} \text{play} : X \\ \text{quit} : \text{end} \end{array} \right\} \leq \mu Y.\oplus \{ \text{play} : Y \}$$

$$\mu X.\oplus \left\{ \begin{array}{l} \text{play} : X \\ \text{quit} : \text{end} \end{array} \right\} \leq \oplus \{ \text{quit} : \text{end} \}$$

\leq is a pre-order (but not a partial order)

Lemma

\leq is transitive

\leq is a pre-order (but not a partial order)

Lemma

\leq is transitive

Proof.

It is enough to show that

$$\mathcal{R} \stackrel{\text{def}}{=} \{(s, t) \mid \exists u : s \leq u \wedge u \leq t\}$$

is a type simulation.

Suppose $s \mathcal{R} t$. Then $s \leq u$ and $u \leq t$ for some type u .

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Suppose $\text{unfold}(s) = ![s'].S$. From the hypothesis $s \leq u$ we deduce that $\text{unfold}(u) = ![u'].U$ and $u' \leq s'$ and $S \leq U$. From the hypothesis $u \leq t$ we deduce that $\text{unfold}(t) = ![t'].T$ and $t' \leq u'$ and $U \leq T$. Then $t' \mathcal{R} s'$ and $S \mathcal{R} T$ by definition of \mathcal{R} .

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Outline

① Basic notions

Motivation

Informal review of subtyping

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② Recursive session types

Subtyping for recursive session types

Subtyping algorithm

Further reading

③ Fair subtyping

Motivation

A liveness-preserving subtyping

Characterizing fair subtyping

Two issues

Further reading

Subtyping algorithm

subtype(s_0, t_0)

$\mathcal{R} := \emptyset$

$\mathcal{S} := \{(s_0, t_0)\}$

while $\mathcal{S} \neq \mathcal{R}$ do

 let $(s, t) \in \mathcal{S} \setminus \mathcal{R}$

 let $s' = \text{unfold}(s)$

 let $t' = \text{unfold}(t)$

 if $s' = ![s''].S$ and $t' = ![t''].T$ then

$\mathcal{S} := \mathcal{S} \cup \{(t'', s''), (S, T)\}$

 else if $s' = \oplus\{l_i : S_i\}_{i \in I}$ and $t' = \oplus\{l_j : T_j\}_{j \in J}$ and $J \subseteq I$ then

$\mathcal{S} := \mathcal{S} \cup \{(S_j, T_j)\}_{j \in J}$

 else ...

 else return false

$\mathcal{R} := \mathcal{R} \cup \{(s, t)\}$

return true

Subtyping algorithm

subtype(s_0, t_0)

$\mathcal{R} := \emptyset$ pairs that have been checked

$\mathcal{S} := \{(s_0, t_0)\}$

while $\mathcal{S} \neq \mathcal{R}$ do

 let $(s, t) \in \mathcal{S} \setminus \mathcal{R}$

 let $s' = \text{unfold}(s)$

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 if $s' = ![s''].S$ and $t' = ![t''].T$ then

$\mathcal{S} := \mathcal{S} \cup \{(t'', s''), (S, T)\}$

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$\mathcal{S} := \mathcal{S} \cup \{(S_j, T_j)\}_{j \in J}$

 else ...

 else return false

$\mathcal{R} := \mathcal{R} \cup \{(s, t)\}$

return true

Subtyping algorithm

subtype(s_0, t_0)

$\mathcal{R} := \emptyset$ pairs that have been checked

$\mathcal{S} := \{(s_0, t_0)\}$ pairs that must be in \mathcal{R} if $s_0 \leq t_0$

while $\mathcal{S} \neq \mathcal{R}$ do

 let $(s, t) \in \mathcal{S} \setminus \mathcal{R}$

 let $s' = \text{unfold}(s)$

 let $t' = \text{unfold}(t)$

 if $s' = ![s''].S$ and $t' = ![t''].T$ then

$\mathcal{S} := \mathcal{S} \cup \{(t'', s''), (S, T)\}$

 else if $s' = \oplus\{l_i : S_i\}_{i \in I}$ and $t' = \oplus\{l_j : T_j\}_{j \in J}$ and $J \subseteq I$ then

$\mathcal{S} := \mathcal{S} \cup \{(S_j, T_j)\}_{j \in J}$

 else ...

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$\mathcal{R} := \mathcal{R} \cup \{(s, t)\}$

return true

Subtyping algorithm: example

$$s_0 \stackrel{\text{def}}{=} \mu X. \oplus \left\{ \begin{array}{l} \text{play} : X \\ \text{quit} : \text{end} \end{array} \right\} \quad t_0 \stackrel{\text{def}}{=} \mu Y. \oplus \left\{ \text{play} : \oplus \left\{ \begin{array}{l} \text{play} : Y \\ \text{quit} : \text{end} \end{array} \right\} \right\}$$

$$\mathcal{R}^0 = \emptyset$$

$$\mathcal{S}^0 = \{(s_0, t_0)\}$$

$$\mathcal{R}^1 = \{(s_0, t_0)\}$$

$$\mathcal{S}^1 = \{(s_0, t_0), \left(s_0, \oplus \left\{ \begin{array}{l} \text{play} : t_0 \\ \text{quit} : \text{end} \end{array} \right\} \right)\}$$

$$\mathcal{R}^2 = \{(s_0, t_0), \left(s_0, \oplus \left\{ \begin{array}{l} \text{play} : t_0 \\ \text{quit} : \text{end} \end{array} \right\} \right)\}$$

$$\mathcal{S}^2 = \{(s_0, t_0), \left(s_0, \oplus \left\{ \begin{array}{l} \text{play} : t_0 \\ \text{quit} : \text{end} \end{array} \right\} \right), (\text{end}, \text{end})\}$$

Subtyping algorithm: example

$$s_0 \stackrel{\text{def}}{=} \mu X. \oplus \left\{ \begin{array}{l} \text{play} : X \\ \text{quit} : \text{end} \end{array} \right\} \quad t_0 \stackrel{\text{def}}{=} \mu Y. \oplus \left\{ \text{play} : \oplus \left\{ \begin{array}{l} \text{play} : Y \\ \text{quit} : \text{end} \end{array} \right\} \right\}$$

$$\mathcal{R}^0 = \emptyset$$

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Subtyping algorithm: correctness

subtype(s_0, t_0)

$\mathcal{R} := \emptyset$

$\mathcal{S} := \{(s_0, t_0)\}$

while $\mathcal{S} \neq \mathcal{R}$ do

let $(s, t) \in \mathcal{S} \setminus \mathcal{R}$

let $s' = \text{unfold}(s)$

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if $s' = ![s''].S$ and $t' = ![t''].T$ then

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else if $s' = \oplus\{l_i : S_i\}_{i \in I}$ and $t' = \oplus\{l_j : T_j\}_{j \in J}$ and $J \subseteq I$ then

$\mathcal{S} := \mathcal{S} \cup \{(S_j, T_j)\}_{j \in J}$

else ...

else return false

$\mathcal{R} := \mathcal{R} \cup \{(s, t)\}$

return true

Invariant each pair of types in \mathcal{R} has been checked and the continuations are in \mathcal{S}

there is no type simulation that contains (s, t) , let alone (s_0, t_0)

\mathcal{R} is a type simulation that contains (s_0, t_0) hence $s_0 \leq t_0$

Subtyping algorithm: completeness

subtype(s_0, t_0)

$\mathcal{R} := \emptyset$

$\mathcal{S} := \{(s_0, t_0)\}$

while $\mathcal{S} \neq \mathcal{R}$ do

 let $(s, t) \in \mathcal{S} \setminus \mathcal{R}$

 let $s' = \text{unfold}(s)$

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 if $s' = ![s''].S$ and $t' = ![t''].T$ then

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 else ...

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$\mathcal{R} := \mathcal{R} \cup \{(s, t)\}$

return true

Subtyping algorithm: completeness

subtype(s_0, t_0)

$\mathcal{R} := \emptyset$

$\mathcal{S} := \{(s_0, t_0)\}$

while $\mathcal{S} \neq \mathcal{R}$ do will it ever terminate?

let $(s, t) \in \mathcal{S} \setminus \mathcal{R}$

let $s' = \text{unfold}(s)$

let $t' = \text{unfold}(t)$

if $s' = ![s''].S$ and $t' = ![t''].T$ then

$\mathcal{S} := \mathcal{S} \cup \{(t'', s''), (S, T)\}$

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else return false

$\mathcal{R} := \mathcal{R} \cup \{(s, t)\}$

return true

Computing the subterms of a type

$$\text{Sub}(t) \stackrel{\text{def}}{=} \begin{cases} \{t\} \cup \text{Sub}(s) \cup \text{Sub}(T) & \text{if } t = ?[s].T \\ & \text{or } t = ![s].T \\ \{t\} \cup \bigcup_{i \in I} \text{Sub}(T_i) & \text{if } t = \&\{l_i : T_i\}_{i \in I} \\ & \text{or } t = \oplus\{l_i : T_i\}_{i \in I} \\ \{t\} \cup \text{Sub}(T)\{t/X\} & \text{if } t = \mu X.T \\ \{t\} & \text{otherwise} \end{cases}$$

$$\text{Sub}(\{t_1, \dots, t_n\}) \stackrel{\text{def}}{=} \bigcup_{1 \leq i \leq n} \text{Sub}(t_i)$$

Properties of Sub

Proposition

$\text{Sub}(t)$ is **finite** for every t

Proof.

Easy induction on t . □

Lemma (closure)

Let H, K be sets of types. Then:

- $H \subseteq \text{Sub}(H)$
- $H \subseteq K$ implies $\text{Sub}(H) \subseteq \text{Sub}(K)$
- $\text{Sub}(\text{Sub}(H)) = \text{Sub}(H)$

Idempotency of Sub

Proof.

We prove $\text{Sub}(\text{Sub}(t)) = \text{Sub}(t)$. Using the first two properties of Sub we have $\{t\} \subseteq \text{Sub}(t)$ hence $\text{Sub}(t) \subseteq \text{Sub}(\text{Sub}(t))$.

We prove $\text{Sub}(\text{Sub}(t)) \subseteq \text{Sub}(t)$ by induction on t .

Suppose $t = \mu X.T$. Then

$$\text{Sub}(t) = \{t\} \cup \text{Sub}(T)\{t/X\} \quad \text{def. of Sub}$$

$$\begin{aligned} \text{Sub}(\text{Sub}(t)) &= \text{Sub}(t) \cup \text{Sub}(\text{Sub}(T)\{t/X\}) && \text{def.} \\ &\subseteq \text{Sub}(t) \cup \text{Sub}(\text{Sub}(T))\{t/X\} && \text{conjecture} \\ &\subseteq \text{Sub}(t) \cup \text{Sub}(T)\{t/X\} && \text{ind. hyp.} \\ &= \text{Sub}(t) && \text{def. of Sub} \end{aligned}$$



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Key closure lemma

Lemma

Let $\text{btv}(t) \cap \text{ftv}(S) = \emptyset$. Then $\text{Sub}(t\{S/Y\}) \subseteq \text{Sub}(t)\{S/Y\} \cup \text{Sub}(S)$.

Proof.

By induction on t . Suppose $t = \mu X.T$ and $X \neq Y$. Then

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Relation between `unfold` and `Sub`

Lemma

`unfold(t) ∈ Sub(t)`

Proof.

By induction on the number n of topmost μ s in t .

- ($n = 0$) Then $\text{unfold}(t) = t \in \text{Sub}(t)$
- ($n > 0$) Then $t = \mu X.T$, we have

$$\begin{aligned} \text{unfold}(t) &= \text{unfold}(T\{t/X\}) && \text{def. of unfold} \\ &\in \text{Sub}(T\{t/X\}) && \text{contr. + ind. hyp.} \\ &\subseteq \text{Sub}(T)\{t/X\} \cup \text{Sub}(t) && \text{key closure lemma} \\ &= \text{Sub}(t) && \text{def. of Sub} \end{aligned}$$



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- ($n = 0$) Then `unfold(t) = t ∈ Sub(t)`
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$$\begin{aligned} \text{unfold}(t) &= \text{unfold}(T\{t/X\}) && \text{def. of unfold} \\ &\in \text{Sub}(T\{t/X\}) && \text{contr. + ind. hyp.} \\ &\subseteq \text{Sub}(T)\{t/X\} \cup \text{Sub}(t) && \text{key closure lemma} \\ &= \text{Sub}(t) && \text{def. of Sub} \end{aligned}$$



Relation between `unfold` and `Sub`

Lemma

`unfold(t) ∈ Sub(t)`

Proof.

By induction on the number n of topmost μ s in t .

- ($n = 0$) Then `unfold(t) = t ∈ Sub(t)`
- ($n > 0$) Then $t = \mu X. T$, we have

$$\begin{aligned}\text{unfold}(t) &= \text{unfold}(T\{t/X\}) \\ &\in \text{Sub}(T\{t/X\}) \\ &\subseteq \text{Sub}(T)\{t/X\} \cup \text{Sub}(t) \\ &= \text{Sub}(t)\end{aligned}$$

def. of `unfold`
contr. + ind. hyp.
key closure lemma
def. of `Sub`



Subtyping algorithm: termination

subtype(s_0, t_0)

$\mathcal{R} := \emptyset$

$\mathcal{S} := \{(s_0, t_0)\}$

while $\mathcal{S} \neq \mathcal{R}$ do **Invariant** $\mathcal{S} \subseteq (\text{Sub}(s_0) \cup \text{Sub}(t_0))^2$

let $(s, t) \in \mathcal{S} \setminus \mathcal{R}$

let $s' = \text{unfold}(s)$

let $t' = \text{unfold}(t)$

if $s' = ![s''].S$ and $t' = ![t''].T$ then

$\mathcal{S} := \mathcal{S} \cup \{(t'', s''), (S, T)\}$

else if $s' = \oplus\{l_i : S_i\}_{i \in I}$ and $t' = \oplus\{l_j : T_j\}_{j \in J}$ and $J \subseteq I$ then

$\mathcal{S} := \mathcal{S} \cup \{(S_j, T_j)\}_{j \in J}$

else ...

else return false

$\mathcal{R} := \mathcal{R} \cup \{(s, t)\}$

return true

Subtyping algorithm: complexity

- Given two types s and t , let

$$n = \max\{\#\text{Sub}(s), \#\text{Sub}(t)\}$$

- The algorithm performs at most n^2 iterations
- Other operations have negligible costs
(with suitable representation of sets/session types)

Homework

- Implement the subtyping algorithm for session types

“What I cannot create, I do not understand”

Richard Feynman

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Two issues

Further reading

General references

- B Liskov, J Wing, **A behavioral notion of subtyping**
TOPLAS 1994
 - subtyping as property preservation
- B Pierce, **Types and Programming Languages**
MIT Press, 2002
 - Chapters 15–19 on **subtyping**
 - Chapters 20–21 on **recursive types**
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- H Hosoya, J Vouillon, B Pierce, **Regular expression types for XML**, TOPLAS 2005
- A Frisch, G Castagna, V Benzaken, **Semantic subtyping: Dealing set-theoretically with function, union, intersection, and negation types**, JACM 2008
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- S Carpineti, C Laneve, L Padovani, **PiDuce - A Project for Experimenting Web Services Technologies**, Science of Computer Programming 2009
 - XML + Web service references

Subtyping for channel types

- B Pierce, D Sangiorgi, **Typing and Subtyping for Mobile Processes**, MSCS 1996
 - covariance/contravariance for input/output
- G Castagna, R De Nicola, D Varacca, **Semantic subtyping for the pi-calculus**, TCS 2008
 - semantic subtyping for channel types
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Further reading

Well-typed programs. . .

From one of Philip Wadler's talks

"Well-typed programs can't go wrong"

Milner 1978

"Well-typed programs don't get stuck"

Harper; Felleisen and Wright 1994

"Well-typed programs can't be blamed"

Wadler and Findler 2008

Well-typed programs. . .

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Milner 1978

"Well-typed programs don't get stuck"

Harper; Felleisen and Wright 1994

"Well-typed programs can't be blamed"

Wadler and Findler 2008

But do well-typed programs do anything good at all?

Safety and liveness properties

- Lamport, **Proving the Correctness of Multiprocess Programs**, IEEE Trans. on Software Engineering, 1977

Correctness = safety + liveness

Safety = something [bad] must not happen

Liveness = something [good] must happen

Safety and liveness properties

- Lamport, **Proving the Correctness of Multiprocess Programs**, IEEE Trans. on Software Engineering, 1977

Correctness = safety + liveness

Safety = something [bad] must not happen

Liveness = something [good] must happen

Theorem (Alpern and Schneider 1984)

Each property is the intersection of a safety property and a liveness property

Running an e-commerce site

$$\mu X. \& \left\{ \begin{array}{l} \text{AddToCart} : X \\ \text{CheckOut} : \text{end} \end{array} \right\}$$

Client 1

Client 2

Client 3

Client 4

Running an e-commerce site

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Client 4

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AddToCart

...

What happened?

You

Client 4

$$\mu X.\& \left\{ \begin{array}{l} \text{AddToCart} : X \\ \text{CheckOut} : \text{end} \end{array} \right\}$$

$$\mu X.\oplus \left\{ \begin{array}{l} \text{AddToCart} : X \\ \text{CheckOut} : \text{end} \end{array} \right\}$$

What happened?

You

$$\mu X. \& \left\{ \begin{array}{l} \text{AddToCart} : X \\ \text{CheckOut} : \text{end} \end{array} \right\}$$



Client 4

$$\mu X. \oplus \{ \text{AddToCart} : X \}$$

\forall

$$\mu X. \oplus \left\{ \begin{array}{l} \text{AddToCart} : X \\ \text{CheckOut} : \text{end} \end{array} \right\}$$

What happened?

You

Client 4

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$$\mu X. \oplus \left\{ \begin{array}{l} \text{AddToCart} : X \\ \text{CheckOut} : \text{end} \end{array} \right\}$$

- \leq preserves safety but not (necessarily) liveness
- can we define a **liveness-preserving** subtyping relation?

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Syntax

$T ::=$	session type
end	(termination)
$?[t].T$	(input)
$![t].T$	(output)
$\&\{l_i : T_i\}_{i \in I}$	(branch)
$\oplus\{l_i : T_i\}_{i \in I}$	(choice)
X	(session type variable)
$\mu X.T$	(recursion)

- in this part of the course: first-order session types only
- extension to higher-order session types is possible

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- extension to higher-order session types is possible

LTS for session types

Branch / external choice

$$\frac{k \in I}{\&\{l_i : T_i\}_{i \in I} \xrightarrow{?l_k} T_k}$$

Choice / internal choice

$$\frac{k \in I \quad \#I > 1}{\oplus\{l_i : T_i\}_{i \in I} \xrightarrow{\tau} \oplus\{l_k : T_k\}} \quad \oplus\{l : T\} \xrightarrow{!l} T$$

Recursion

$$\frac{T\{\mu X. T / X\} \xrightarrow{\ell} S}{\mu X. T \xrightarrow{\ell} S}$$

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Recursion

$$\frac{T\{\mu X. T / X\} \xrightarrow{\ell} S}{\mu X. T \xrightarrow{\ell} S}$$

Notation for the LTS

$\alpha ::=$ **Action**
 ? a (input / receive tag)
 | ! a (output / send tag)

$\ell ::=$ **Label**
 α (visible action)
 | τ (invisible action)

Complement of an action

$$\overline{?a} \stackrel{\text{def}}{=} !a \qquad \overline{!a} \stackrel{\text{def}}{=} ?a$$

Sessions: syntax and LTS

$M ::=$ **Session**
 T (participant)
 $| M | M$ (parallel composition)

$$\frac{M \xrightarrow{\alpha} M' \quad N \xrightarrow{\bar{\alpha}} N'}{M | N \xrightarrow{\tau} M' | N'}$$

$$\frac{M \xrightarrow{\ell} M'}{M | N \xrightarrow{\ell} M' | N} \quad \frac{N \xrightarrow{\ell} N'}{M | N \xrightarrow{\ell} M | N'}$$

Sessions: syntax and LTS

$M ::=$

Session

T (participant)

$| M | M$ (parallel composition)

$$\frac{M \xrightarrow{\alpha} M' \quad N \xrightarrow{\bar{\alpha}} N'}{M | N \xrightarrow{\tau} M' | N'}$$

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More notation for the LTS

\Longrightarrow^{τ} reflexive and transitive closure of $\xrightarrow{\tau}$

\Longrightarrow^{α} $\xrightarrow{\tau} \xrightarrow{\alpha} \Longrightarrow^{\tau}$

$\Longrightarrow^{\alpha_1 \cdots \alpha_n}$ $\xrightarrow{\alpha_1} \cdots \xrightarrow{\alpha_n}$

φ $\alpha_1 \cdots \alpha_n$ (string of visible actions)

$\overline{\varphi}$ component-wise complement of φ

Successful session

We reserve a special tag OK (not in branches) to denote success

Definition

We say that M is **successful** if, for every N such that

$$M \xRightarrow{\tau} N$$

there exists N' such that

$$N \xRightarrow{!OK} N'$$

Example

$$\mu Y. \& \left\{ \begin{array}{l} a : Y \\ b : \oplus \{ \text{OK} : \text{end} \} \end{array} \right\} \quad | \quad \mu X. \oplus \left\{ \begin{array}{l} a : X \\ b : \text{end} \end{array} \right\}$$

More examples

| $\oplus\{a : \oplus\{a : \oplus\{b : \text{end}\}\}\}$

| end

$\mu Y. \& \left\{ \begin{array}{l} a : Y \\ b : \oplus\{\text{OK} : \text{end}\} \end{array} \right\}$ | $\mu X. \oplus\{a : X\}$

| $\mu X. \oplus \left\{ \begin{array}{l} a : \oplus\{a : X\} \\ b : \text{end} \end{array} \right\}$

| $\oplus \left\{ \begin{array}{l} a : \mu X. \oplus\{a : X\} \\ b : \text{end} \end{array} \right\}$

More examples

| $\oplus\{a : \oplus\{a : \oplus\{b : \text{end}\}}\}$ ☺

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More examples

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$\mu Y. \& \left\{ \begin{array}{l} a : Y \\ b : \oplus\{\text{OK} : \text{end}\} \end{array} \right\}$ | $\mu X. \oplus\{a : X\}$ ☹

| $\mu X. \oplus \left\{ \begin{array}{l} a : \oplus\{a : X\} \\ b : \text{end} \end{array} \right\}$

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More examples

$$| \oplus\{a : \oplus\{a : \oplus\{b : \text{end}\}\}\} \quad \text{😊}$$

$$| \text{end} \quad \text{😞}$$

$$\mu Y. \& \left\{ \begin{array}{l} a : Y \\ b : \oplus\{\text{OK} : \text{end}\} \end{array} \right\} \quad | \quad \mu X. \oplus\{a : X\} \quad \text{😞}$$

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Fair subtyping

Definition

$$S \leq_F T \stackrel{\text{def}}{\iff} \forall M : (M \mid S \text{ successful}) \Rightarrow (M \mid T \text{ successful})$$

Fair subtyping

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$$S \leq_F T \stackrel{\text{def}}{\iff} \forall M : (M \mid S \text{ successful}) \Rightarrow (M \mid T \text{ successful})$$

By definition

- \leq_F preserves success (which is a liveness property)
- \leq_F is a pre-order

Examples

$$\mu X. \oplus \left\{ \begin{array}{l} a : X \\ b : \text{end} \end{array} \right\} \leq \leq_{\mathbf{F}} \oplus \{ a : \oplus \{ a : \oplus \{ b : \text{end} \} \} \}$$

$$\mu X. \oplus \left\{ \begin{array}{l} a : X \\ b : \text{end} \end{array} \right\} \leq \not\leq_{\mathbf{F}} \mu X. \oplus \{ a : X \}$$

$$\mu X. \oplus \left\{ \begin{array}{l} a : X \\ b : \text{end} \end{array} \right\} \leq \leq_{\mathbf{F}} \mu X. \oplus \left\{ \begin{array}{l} a : \oplus \{ a : X \} \\ b : \text{end} \end{array} \right\}$$

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One more example: the gaming service

$$\mu X. \& \left\{ \begin{array}{l} \text{play} : \oplus \left\{ \begin{array}{l} \text{win} : X \\ \text{loss} : X \end{array} \right\} \\ \text{quit} : \text{end} \end{array} \right\}$$

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One more example: the gaming service

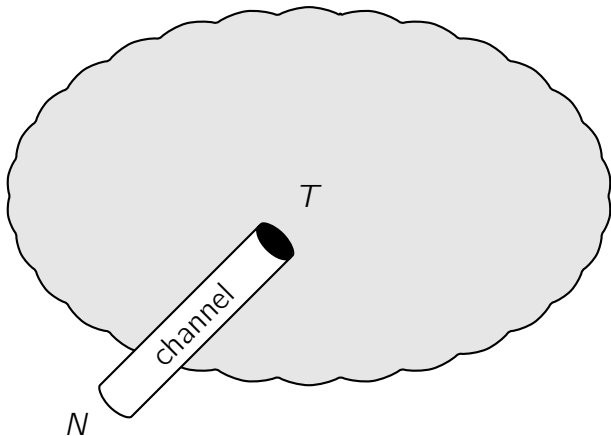
$$\mu X. \& \left\{ \begin{array}{l} \text{play} : \oplus \left\{ \begin{array}{l} \text{win} : X \\ \text{loss} : X \end{array} \right\} \\ \text{quit} : \text{end} \end{array} \right\}$$

???

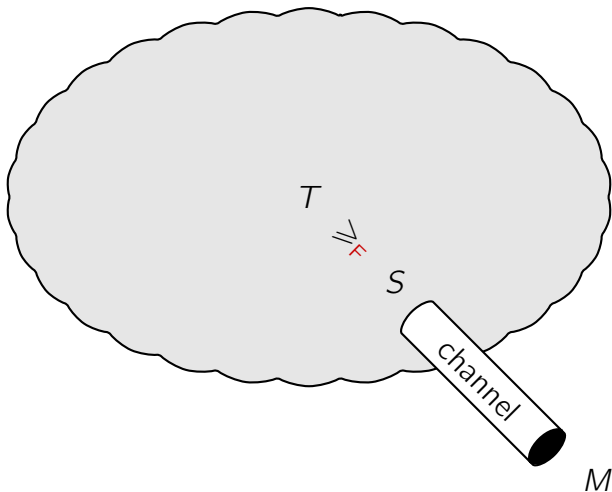
\leq_F

$$\mu X. \& \left\{ \begin{array}{l} \text{play} : \oplus \left\{ \begin{array}{l} \text{loss} : \& \left\{ \begin{array}{l} \text{play} : \oplus \left\{ \begin{array}{l} \text{win} : X \\ \text{loss} : X \end{array} \right\} \\ \text{quit} : \text{end} \end{array} \right\} \\ \text{quit} : \text{end} \end{array} \right\} \end{array} \right\}$$

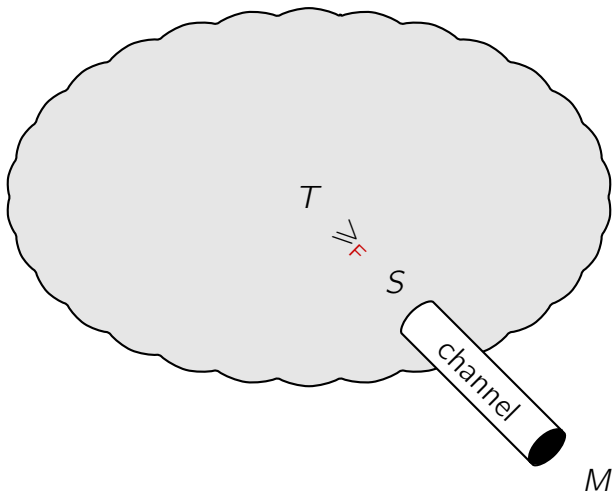
Is \leq_F a subtyping relation?



Is \leq_F a subtyping relation?



Is \leq_F a subtyping relation? **YES**



Digression: on the definition of “success”

Definition

We say that M is **successful** if, for every N such that

$$M \xRightarrow{\tau} N$$

there exists N' such that

$$N \xRightarrow{!OK} N'$$

Digression: on the definition of “success”

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Definition (variation 1)

Same as original definition, but M has always the form $T_1 \mid T_2$

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Definition (variation 2)

We say that M is **successful** if, for every N such that

$$M \xRightarrow{\tau} N \not\xrightarrow{\tau}$$

we have

$$N = \text{end} \mid \dots \mid \text{end}$$

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Definition (variation 3)

We say that M is **successful** if, for every N such that

$$M \xRightarrow{\tau} N$$

we have

$$N \xRightarrow{\tau} \text{end} \mid \dots \mid \text{end}$$

Homework

- ① Check whether the subtyping relation induced by variation 2 coincides with \leq
- ② Show that the subtyping relation induced by variation 3 has a least element

Outline

① Basic notions

Motivation

Informal review of subtyping

Subtyping for finite session types

② Recursive session types

Subtyping for recursive session types

Subtyping algorithm

Further reading

③ Fair subtyping

Motivation

A liveness-preserving subtyping

Characterizing fair subtyping

Two issues

Further reading

Definition (type simulation)

We say that a relation \mathcal{R} is a **type simulation** if $s \mathcal{R} t$ implies either

- $s = t = \text{Int}$
- $s = \text{Int}$ and $t = \text{Real}$
- $s = t = \text{Real}$
- $\text{unfold}(s) = ?[s'] . S$ and $\text{unfold}(t) = ?[t'] . T$ and $s' \mathcal{R} t'$ and $S \mathcal{R} T$
- $\text{unfold}(s) = ![s'] . S$ and $\text{unfold}(t) = ![t'] . T$ and $t' \mathcal{R} s'$ and $S \mathcal{R} T$
- $\text{unfold}(s) = \&\{l_i : S_i\}_{i \in I}$ and $\text{unfold}(t) = \&\{l_j : T_j\}_{j \in J}$ and $I \subseteq J$ and $S_i \mathcal{R} T_i$ for every $i \in I$
- $\text{unfold}(s) = \oplus\{l_i : S_i\}_{i \in I}$ and $\text{unfold}(t) = \oplus\{l_j : T_j\}_{j \in J}$ and $J \subseteq I$ and $S_j \mathcal{R} T_j$ for every $j \in J$

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Proof of $\leq_F \subseteq \leq$

We must show that \leq_F is a type simulation. Suppose $S \leq_F T$.

- Suppose $\text{unfold}(S) = \&\{I_i : S_i\}_{i \in I}$. Let $k \in I$. Then

$$\oplus\{I_k : \oplus\{\text{OK} : \text{end}\}\} \mid S$$

is successful. From the hypothesis $S \leq_F T$ we deduce

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is also successful. This is true for any $k \in I$, hence we deduce $\text{unfold}(T) = \&\{I_j : T_j\}_{j \in J}$ with $I \subseteq J$.

Exercise: deduce $I = J$.

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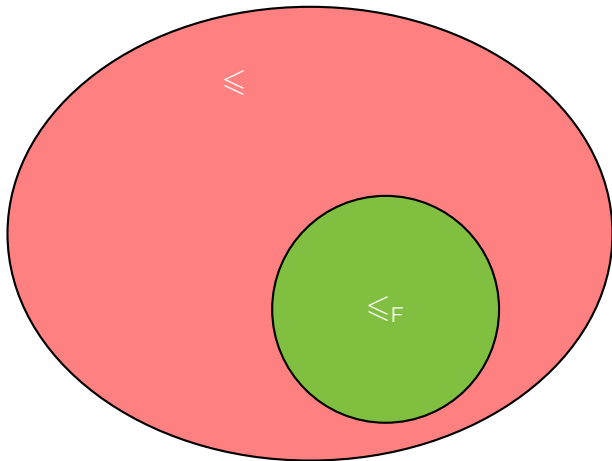
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The situation so far



Notation: traces

$$\text{tr}(T) \stackrel{\text{def}}{=} \{\varphi \mid T \xrightarrow{\varphi}\}$$

Examples

- $\text{tr}(\text{end}) = \{\varepsilon\}$
- $\text{tr}(\oplus\{a : \text{end}, b : \text{end}\}) = \{\varepsilon, !a, !b\}$
- $\text{tr}(\mu X. \oplus\{a : X\}) = \{\varepsilon, !a, !a!a, \dots\} = (!a)^*$
- $\text{tr}(\mu X. \oplus \left\{ \begin{array}{l} a : X \\ b : \text{end} \end{array} \right\}) = \{\varepsilon, !b, !a, !a!b, \dots\} = (!a)^*(\varepsilon + !b)$

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Notation: type continuation

Definition (continuation)

Let $T \xRightarrow{\alpha}$. The **continuation** of T after α is *the* session type S such that $T \xRightarrow{\tau} \xrightarrow{\alpha} S$. We generalize continuations to *strings* of actions, thus

$$\begin{aligned} T(\varepsilon) &\stackrel{\text{def}}{=} T \\ T(\alpha\varphi) &\stackrel{\text{def}}{=} T(\alpha)(\varphi) \end{aligned}$$

Example

Let $T \stackrel{\text{def}}{=} \mu X. \oplus \left\{ \begin{array}{l} \mathbf{a} : X \\ \mathbf{b} : \mathbf{end} \end{array} \right\}$. Then

$$T(!\mathbf{b}) = T(!\mathbf{a}!\mathbf{b}) = \mathbf{end} \quad \text{and} \quad T(!\mathbf{a}) = T$$

Trace convergence

$$\frac{\forall \varphi \in \text{tr}(S) \setminus \text{tr}(T) : \exists \psi < \varphi, a : S(\psi!a) \sqsubseteq T(\psi!a)}{S \sqsubseteq T}$$

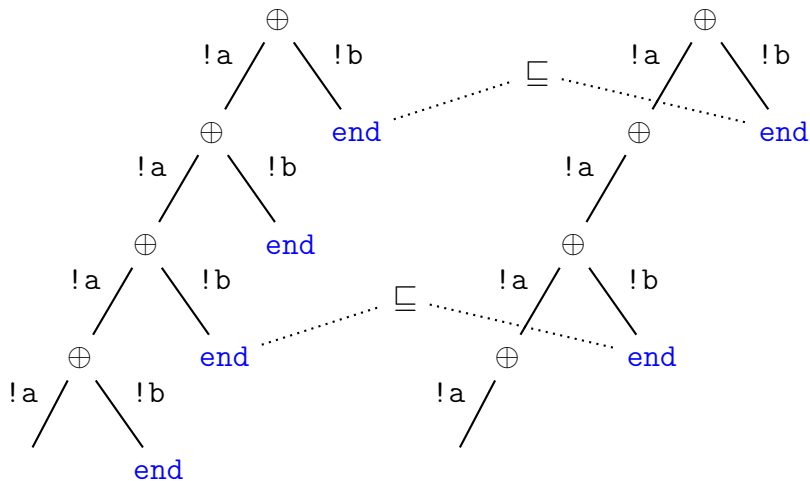
Notes

- \sqsubseteq is **inductively** defined (least relation such that...)
- the base case is when $\text{tr}(S) \subseteq \text{tr}(T)$
- there is always a finite number of premises

Trace convergence: example

$$\mu X. \oplus \left\{ \begin{array}{l} a : X \\ b : \text{end} \end{array} \right\}$$

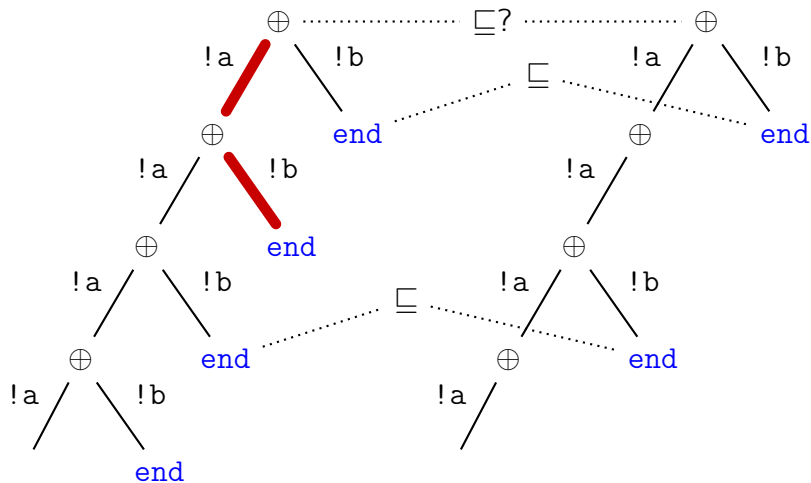
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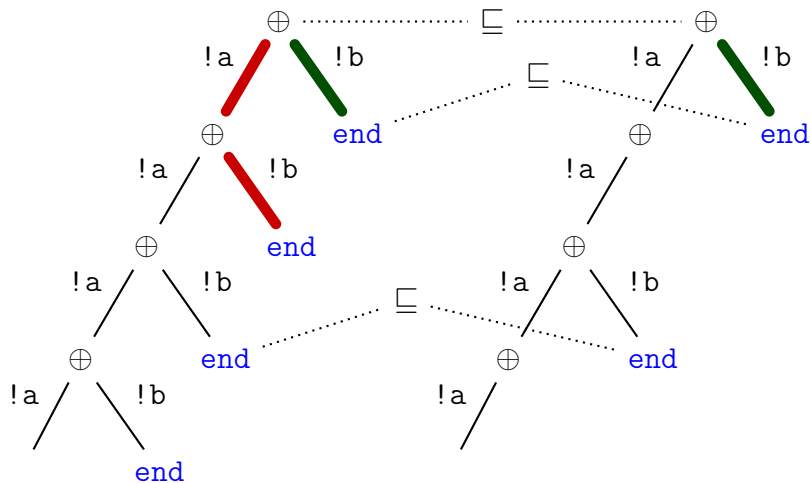
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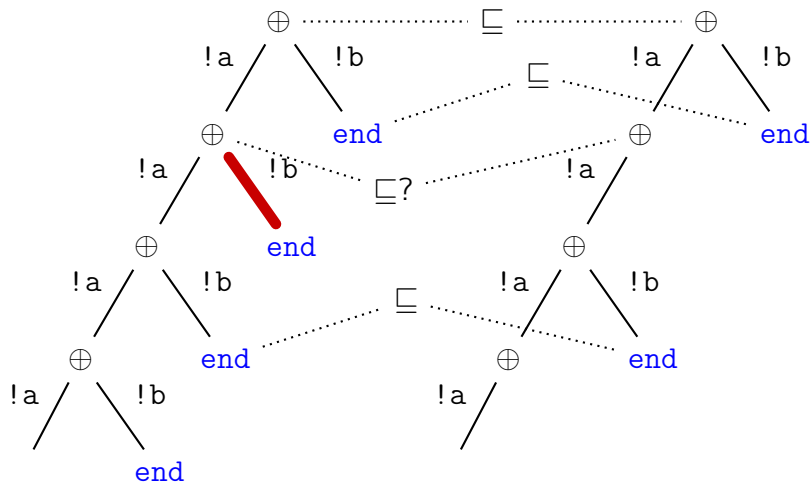
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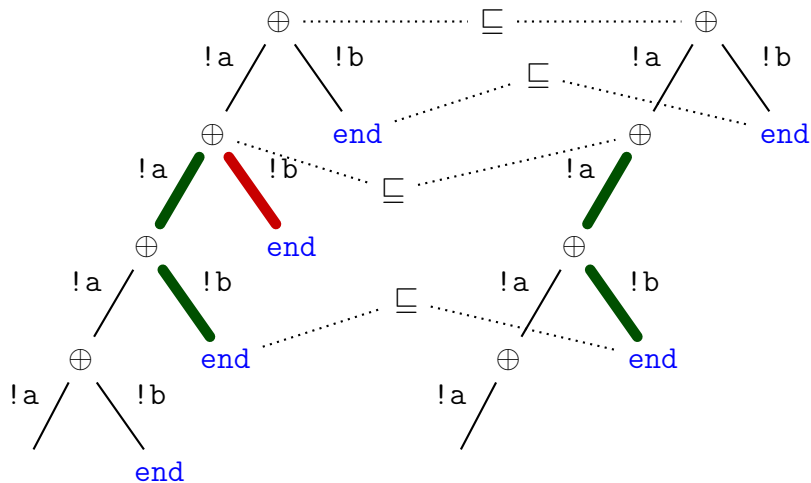
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Characterization of fair subtyping

Definition (fair type simulation)

We say that a type simulation \mathcal{R} is **fair** if $\mathcal{R} \subseteq \sqsubseteq$.

Theorem

\leq_F is the largest fair type simulation.

Proof plan.

Let \preceq denote the largest fair type simulation. We prove the inclusions $\preceq \subseteq \leq_F$ and $\leq_F \subseteq \preceq$. □

$\approx \subseteq \leq_F$

Lemma

$S \approx T$ implies $S \leq_F T$

Proof plan.

We must prove that

$M \mid S$ successful

implies

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In particular, we must show that

$M \mid T \xrightarrow{!OK}$



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Lemma (key convergence lemma)

If $S \sqsubseteq T$ and $M \mid S$ is successful, then $M \mid T \xrightarrow{!OK}$.

$$\frac{\forall \varphi \in \text{tr}(S) \setminus \text{tr}(T) : \exists \psi < \varphi, a : S(\psi!a) \sqsubseteq T(\psi!a)}{S \sqsubseteq T}$$

Proof.

By induction on the size of the derivation of $S \sqsubseteq T$. From the hypothesis $M \mid S$ successful we have $M \xrightarrow{\varphi!OK}$ and $S \xrightarrow{\bar{\varphi}}$ for some φ of *minimum* length.

- (base case) $\text{tr}(S) \subseteq \text{tr}(T)$. We conclude $T \xrightarrow{\bar{\varphi}}$.
- (ind. case) Suppose $\varphi \in \text{tr}(S) \setminus \text{tr}(T)$ (otherwise it's easy). By def. of \sqsubseteq there exist $\psi < \varphi$ and a such that $S(\psi!a) \sqsubseteq T(\psi!a)$. Since $M \mid S$ is successful and φ has minimum length, we have $M \mid S \xrightarrow{\tau} N \mid S(\psi!a)$ for some N such that $N \mid S(\psi!a)$ is successful. We conclude by induction hypothesis.

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Lemma (key convergence lemma)

If $S \sqsubseteq T$ and $M \mid S$ is successful, then $M \mid T \xrightarrow{!OK}$.

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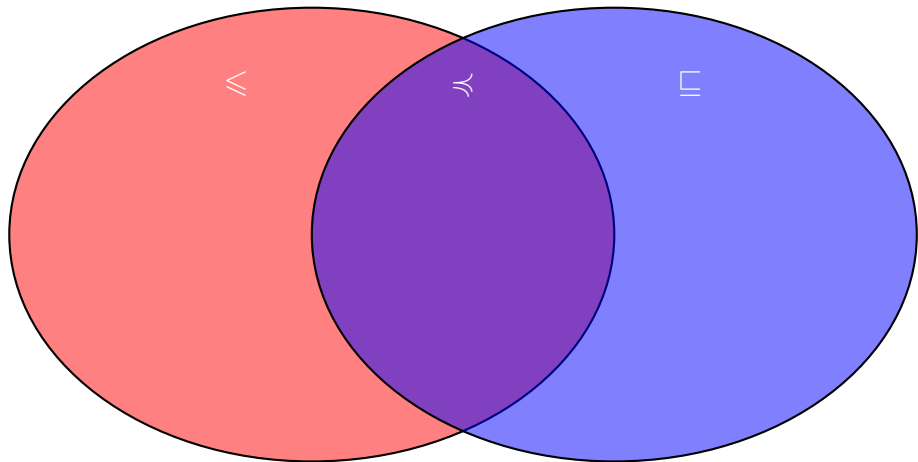
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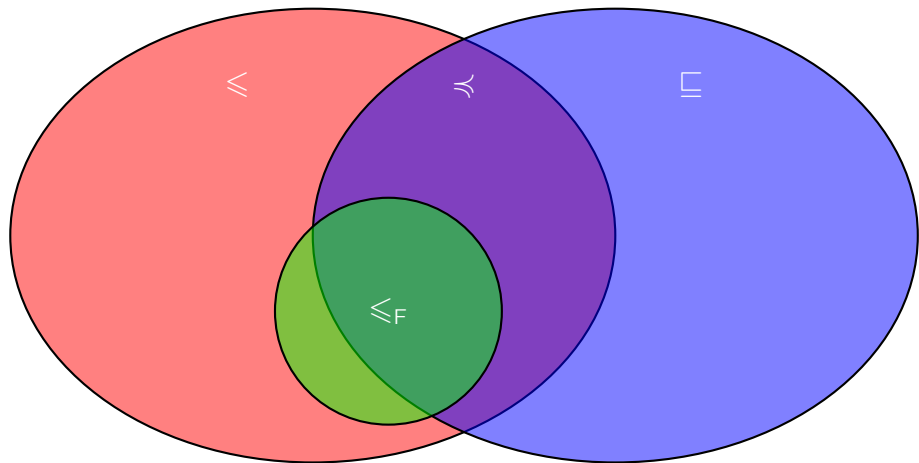
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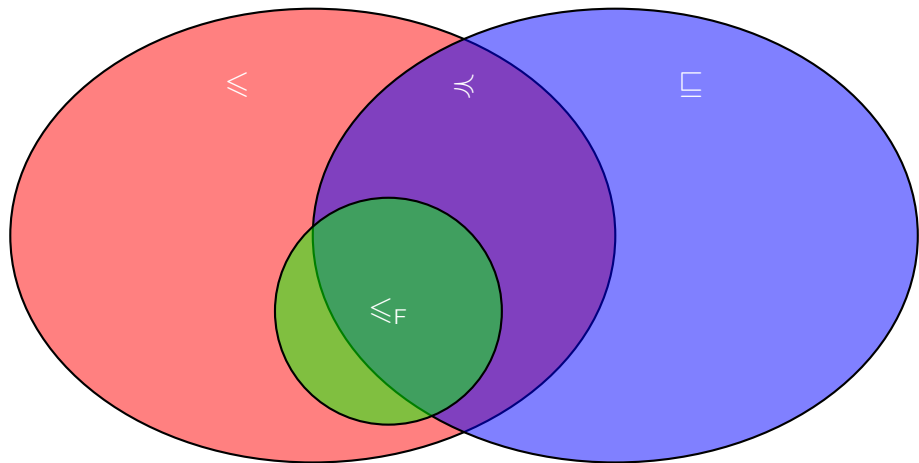
\supseteq \cap \supseteq



\subseteq_F \subsetneq \supsetneq



\leq_F \subset \supseteq



$S \supseteq T$ and $S \not\supseteq T$ implies $S \not\leq_F T$

Proof plan

Showing $S \not\leq_F T$ amounts at finding some R such that

$R \mid S$ is successful

and

$R \mid T$ is not

under the conditions

$S \leq T$ and $S \not\leq T$

The discriminator

$$\mathcal{M}(T, S) \simeq \begin{cases} \bigoplus \{a_i : \mathcal{M}(S_i, T_i)\}_{i \in I, S_i \not\leq T_i} & \text{if } S \simeq \&\{a_i : S_i\}_{i \in I} \\ & T \simeq \&\{a_j : T_j\}_{j \in J} \\ & I \subseteq J \\ \&\{a_j : \mathcal{M}(S_j, T_j)\}_{j \in J} & \text{if } S \simeq \bigoplus \{a_i : S_i\}_{i \in I} \\ \{a_i : \bigoplus \{\text{OK} : \text{end}\}\}_{i \in I \setminus J} & T \simeq \bigoplus \{a_j : T_j\}_{j \in J} \\ & J \subseteq I \end{cases}$$

- $\mathcal{M}(S, T)$ is well defined (properties of \leq and $\not\leq$)
- $\mathcal{M}(S, T) \mid S$ is successful (tedius)
- $\mathcal{M}(S, T) \mid T$ is unsuccessful (easy)

The discriminator

$S \not\leq T$ implies $S_i \not\leq T_i$ for some $i \in I$

$$\mathcal{M}(T, \simeq, \leq) = \left\{ \begin{array}{ll} \oplus \{a_i : \mathcal{M}(S_i, T_i)\}_{i \in I, S_i \not\leq T_i} & \text{if } S \simeq \&\{a_i : S_i\}_{i \in I} \\ & T \simeq \&\{a_j : T_j\}_{j \in J} \\ & J \subseteq I \\ S \not\leq T \text{ implies } S_i \not\leq T_i \text{ for every } j \in J & \\ \&\{a_j : \mathcal{M}(S_j, T_j)\}_{j \in J} & \text{if } S \simeq \oplus \{a_i : S_i\}_{i \in I} \\ \{a_i : \oplus \{\text{OK} : \text{end}\}\}_{i \in I \setminus J} & T \simeq \oplus \{a_j : T_j\}_{j \in J} \\ & J \subseteq I \end{array} \right.$$

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receive tag a_i from S that cannot be sent by T

- $\mathcal{M}(S, T)$ is well defined (properties of \leq and $\not\sqsubseteq$)
- $\mathcal{M}(S, T) \mid S$ is successful (tedius)
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Exercises

- 1 Show that $S \leq T$ implies $S \leq_{\mathbb{F}} T$ for all finite S, T
- 2 Find S, T such that $S \sqsubseteq T$ but $S \not\leq T$
- 3 Find S, T such that $S \sqsubseteq T$ but there exists $\varphi \in \text{tr}(S) \cap \text{tr}(T)$ such that $S(\varphi) \not\leq T(\varphi)$

Conjecture (read: homework)

Definition

We say that M is **successful** if, for every N such that

$$M \stackrel{!REQ}{\Longrightarrow} N$$

there exists N' such that

$$N \stackrel{!RESP}{\Longrightarrow} N'$$

- See whether the subtyping relation induced by REQ-RESP success coincides with \leq_F

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Issue 1: higher-order session types

T	::=	session type
	end	(termination)
	$?[t].T$	(input)
	$![t].T$	(output)
	$\&\{l_i : T_i\}_{i \in I}$	(branch)
	$\oplus\{l_i : T_i\}_{i \in I}$	(choice)
	X	(session type variable)
	$\mu X.T$	(recursion)

LTS for higher-order session types

From tags...

$$\frac{M \xrightarrow{!a} M' \quad N \xrightarrow{?a} N'}{M \mid N \xrightarrow{\tau} M' \mid N'}$$

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...to types

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Problem

- the LTS is used for defining \leq_F
- \leq_F is used for defining the LTS

Parametric LTS and derived notions

$$\frac{M \xrightarrow{!s}_{\mathcal{S}} M' \quad N \xrightarrow{?t}_{\mathcal{S}} N'}{M | N \xrightarrow{\tau}_{\mathcal{S}} M' | N'} \quad s \mathcal{S} t$$

- \mathcal{S} -successful session
- \mathcal{S} -success induces an \mathcal{S} -subtyping $\mathbf{F}(\mathcal{S})$
- show that \mathbf{F} has a largest fixpoint
 - **Alert!** When $\mathcal{S} \subseteq \mathcal{R}$, the number of \mathcal{R} -successful sessions is larger than the number of \mathcal{S} -successful sessions, so in principle $\mathbf{F}(\mathcal{R})$ could be smaller than or unrelated to $\mathbf{F}(\mathcal{S})$
- define $\leq_{\mathbf{F}}$ as the largest fixpoint of \mathbf{F}

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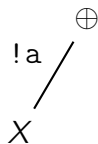
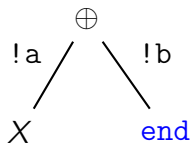
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Issue 2: pre-congruence properties

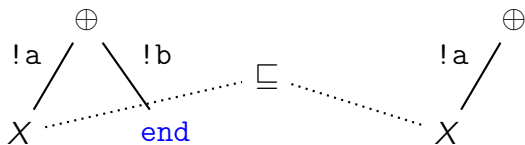
$$S \leq_F T \quad \stackrel{?}{\Rightarrow} \quad \mathcal{C}[S] \leq_F \mathcal{C}[T]$$

- makes sense only if the hole in \mathcal{C} is in covariant position (which is *always* the case for first-order session types)
- trivially satisfied if S and T are closed
- what about *open* session types?

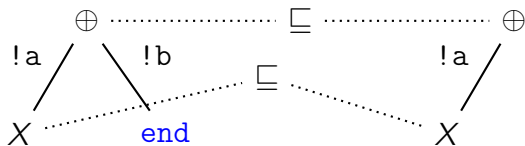
The naive extension is (obviously) unsound



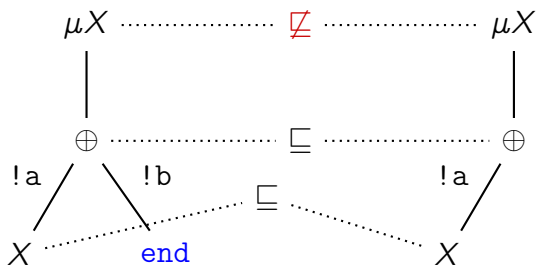
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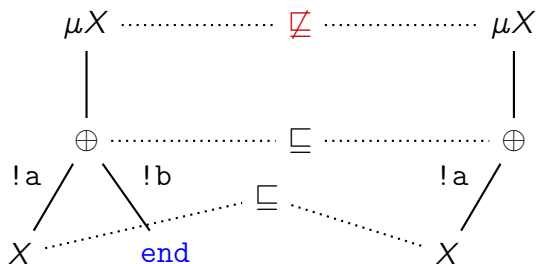
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Convergence is context-dependent

$$\frac{X \in U}{X \sqsubseteq_U X}$$

Axioms for (iso-recursive) fair subtyping

$$\begin{array}{l} \text{[f-end]} \\ \text{end} \leq_{\mathbf{F}} \text{end} \end{array}$$

$$\begin{array}{l} \text{[f-var]} \\ X \leq_{\mathbf{F}} X \end{array}$$

complete axiomatization

$$\begin{array}{l} \text{[f-rec]} \\ \frac{T \leq_{\mathbf{F}} S \quad T \sqsubseteq_{\{X\}} S}{\mu X. T \leq_{\mathbf{F}} \mu X. S} \end{array}$$

$$\begin{array}{l} \text{[f-branch]} \\ \frac{\forall i \in I : S_i \leq_{\mathbf{F}} T_i}{\&\{a_i : S_i\}_{i \in I} \leq_{\mathbf{F}} \&\{a_i : T_i\}_{i \in I}} \end{array}$$

$$\begin{array}{l} \text{[f-choice]} \\ \frac{\forall i \in I : T_i \leq_{\mathbf{F}} S_i}{\oplus\{a_i : S_i\}_{i \in I} \leq_{\mathbf{F}} \oplus\{a_j : T_j\}_{j \in I \cup J}} \end{array}$$

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Proposition

There is a complete algorithm for fair subtyping that runs in $O(n^4)$

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Testing equivalences

- R De Nicola and M Hennessy, **Testing equivalences for processes**, TCS 1984
- M Hennessy, **Algebraic Theory of Processes**
MIT Press 1988
 - testing equivalences for CCS processes
- D Sangiorgi, **Introduction to bisimulation and coinduction**
Cambridge 2012
 - survey on testing equivalences

Fair testing and liveness-preserving refinements

- V Natarajan and R Cleaveland, **Divergence and fair testing**
ICALP 1995
 - pre-congruence issues not investigated

- A Rensink and W Vogler, **Fair testing**
Information and Computation 2007
 - more general process algebra
 - trace equivalence
 - no trace/axiomatic characterization
 - exponential decision algorithm

Models of higher-order session types

- L Padovani, **Fair Subtyping for Multi-Party Session Types**, MSCS (to appear, but on my homepage)

- G Bernardi and M Hennessey, **Using higher-order contracts to model session types**, CONCUR 2014 (to appear, but on arXiv)

Type systems for liveness properties

- N Kobayashi, **A type system for lock-free processes**, Information and Computation 2002
- S Debois, T Hildebrandt, T Slaats, N Yoshida, **Type Checking Liveness for Collaborative Processes with Bounded and Unbounded Recursion**, FORTE 2014
- L Padovani, **Deadlock and lock freedom in the linear π -calculus**, CSL-LICS 2014

(later this week)

- ...